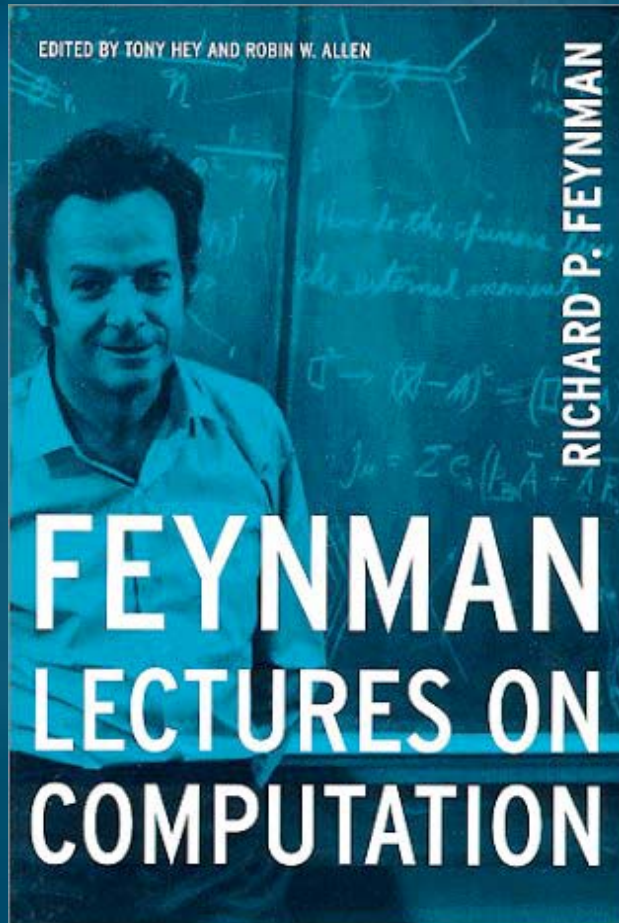
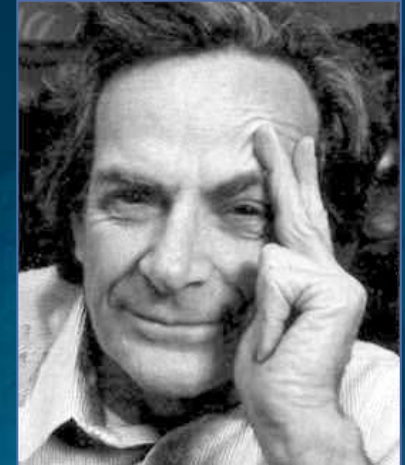


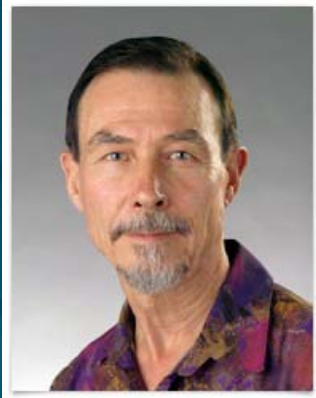


*There are plenty of  
challenges at the top*



**“The principles of physics,  
as far as I can see, do not  
speak against the possibility  
of maneuvering things atom by atom.**

**It is not an attempt to violate  
any laws; it is something,  
in principle, that can be done;  
but, in practice it has not been done  
because we are too big.”**



## THERE ARE TWO REASONS WHY WAFER SCALE INTEGRATION IS VERY DIFFICULT

**FIRST**, A TYPICAL DIGITAL CHIP WILL FAIL IF EVEN A SINGLE TRANSISTOR OR WIRE IS DEFECTIVE

**SECOND**, THE POWER DISSIPATED BY SEVERAL HUNDRED CHIPS OF CIRCUITRY IS OVER 100W

AND GETTING RID OF ALL THAT HEAT IS A MAJOR PACKAGING PROBLEM

**TOGETHER THESE TWO PROBLEMS HAVE PREVENTED EVEN THE LARGEST COMPUTER COMPANIES FROM DEPLOYING WAFER SCALE SYSTEMS SUCCESSFULLY**

**CARVER MEAD**



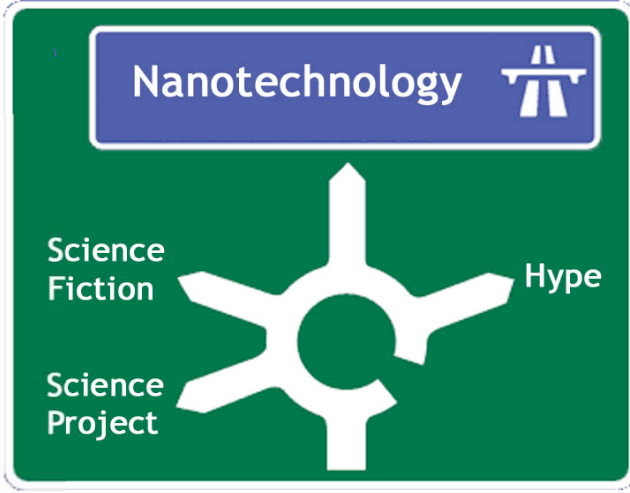
**Both defect- and fault-tolerance**

**RELIABILITY**

**FUNCTION**

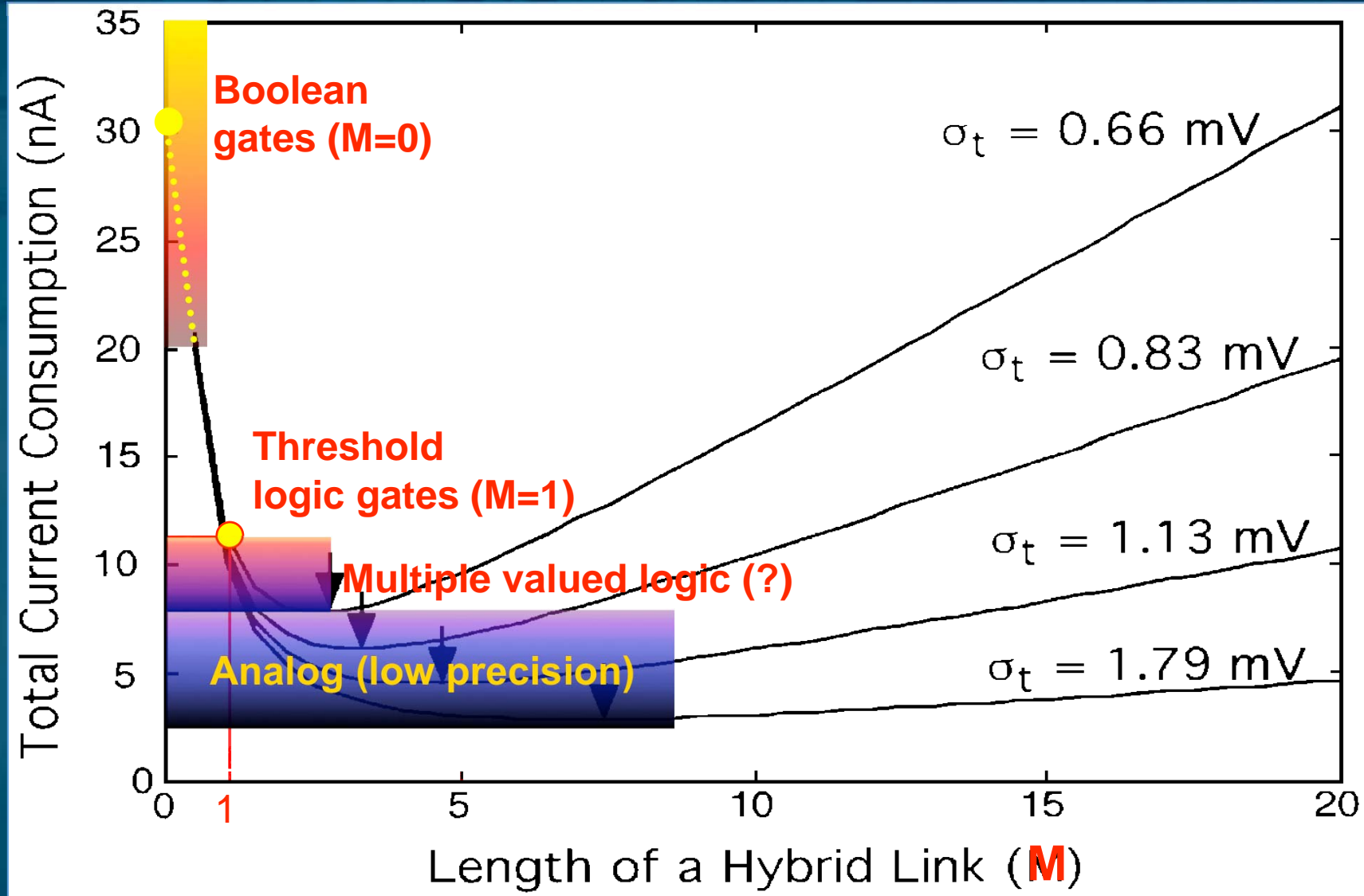
**POWER**

**Low voltage  
Asynchronous**

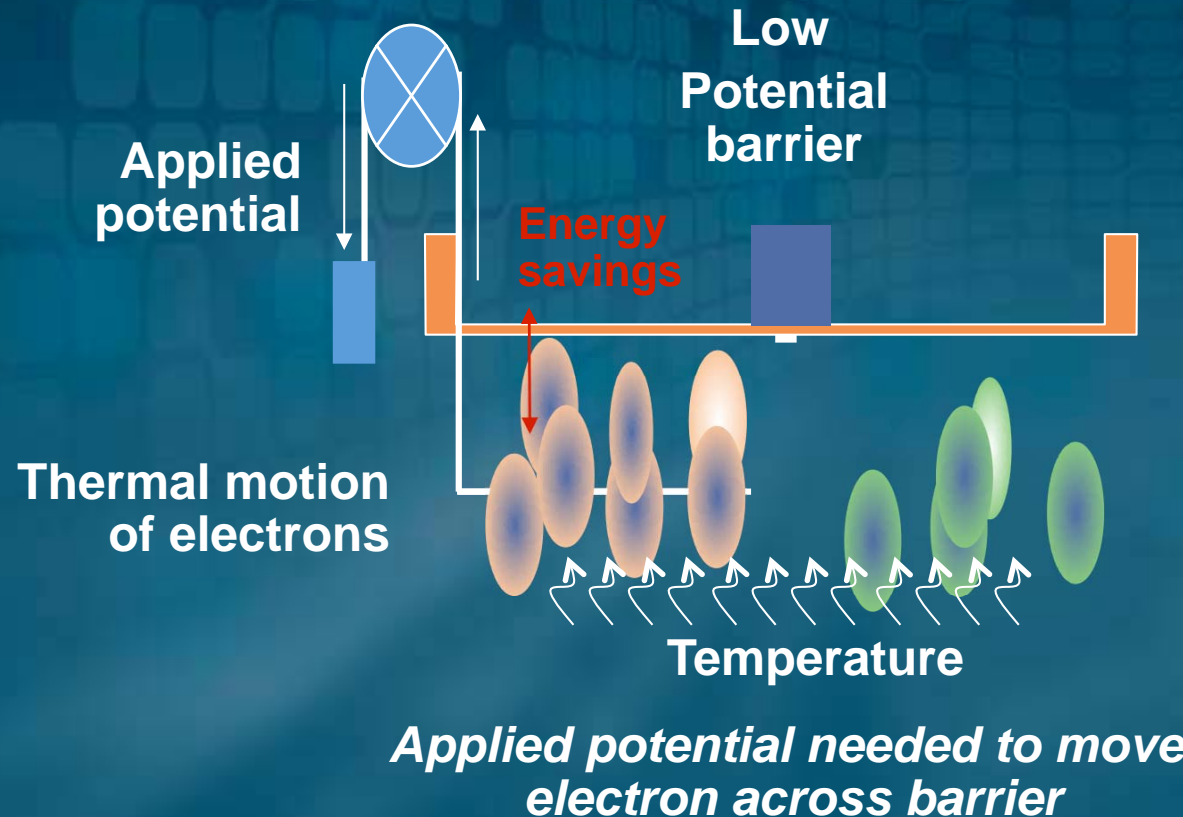


V. Beiu et al., "On nanoelectronic architectural challenges and solutions," *IEEE-NANO'04*  
V. Beiu, and U. Rückert (eds.), *Emerging Brain Inspired Nano Architectures*, World Scientific, 2010

# Power and S-to-N (... no wires!)



# Abstract model (of a switch)

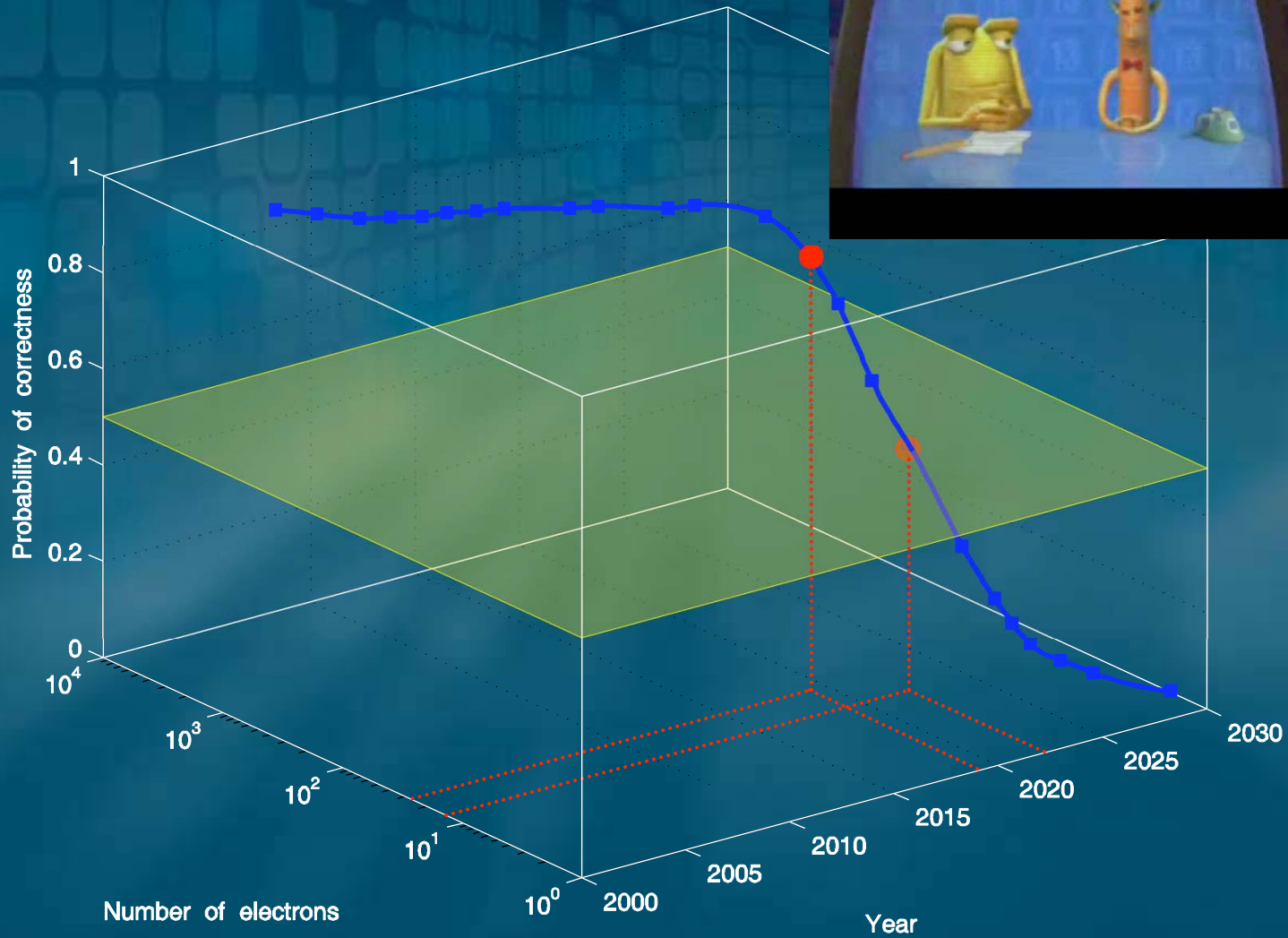


- Lower barrier implies lower energy
- Switching errors are possible since electrons can be in the wrong position due to thermal agitation

- ◆ **Energy gains related to unreliable switching**
  - ❖ **Errors in switching**
  - ❖ **Energy savings from a lower barrier at the expense of switching error**



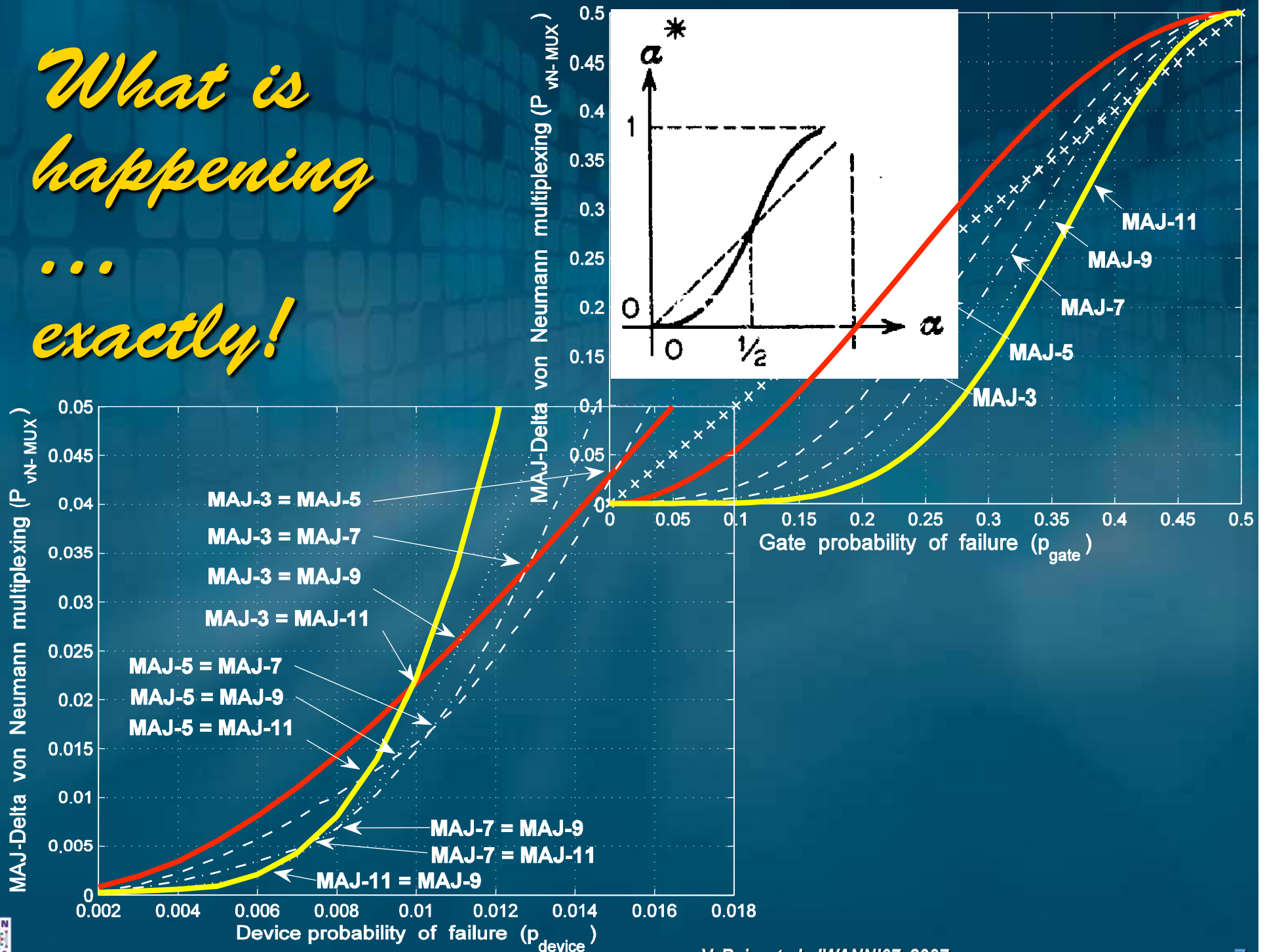
# ... and a 3D view



*What is happening*

*...*

*exactly!*

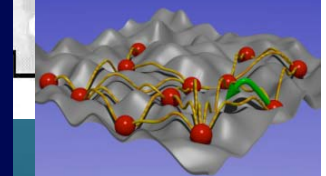
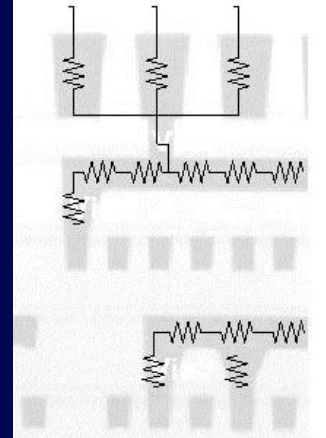
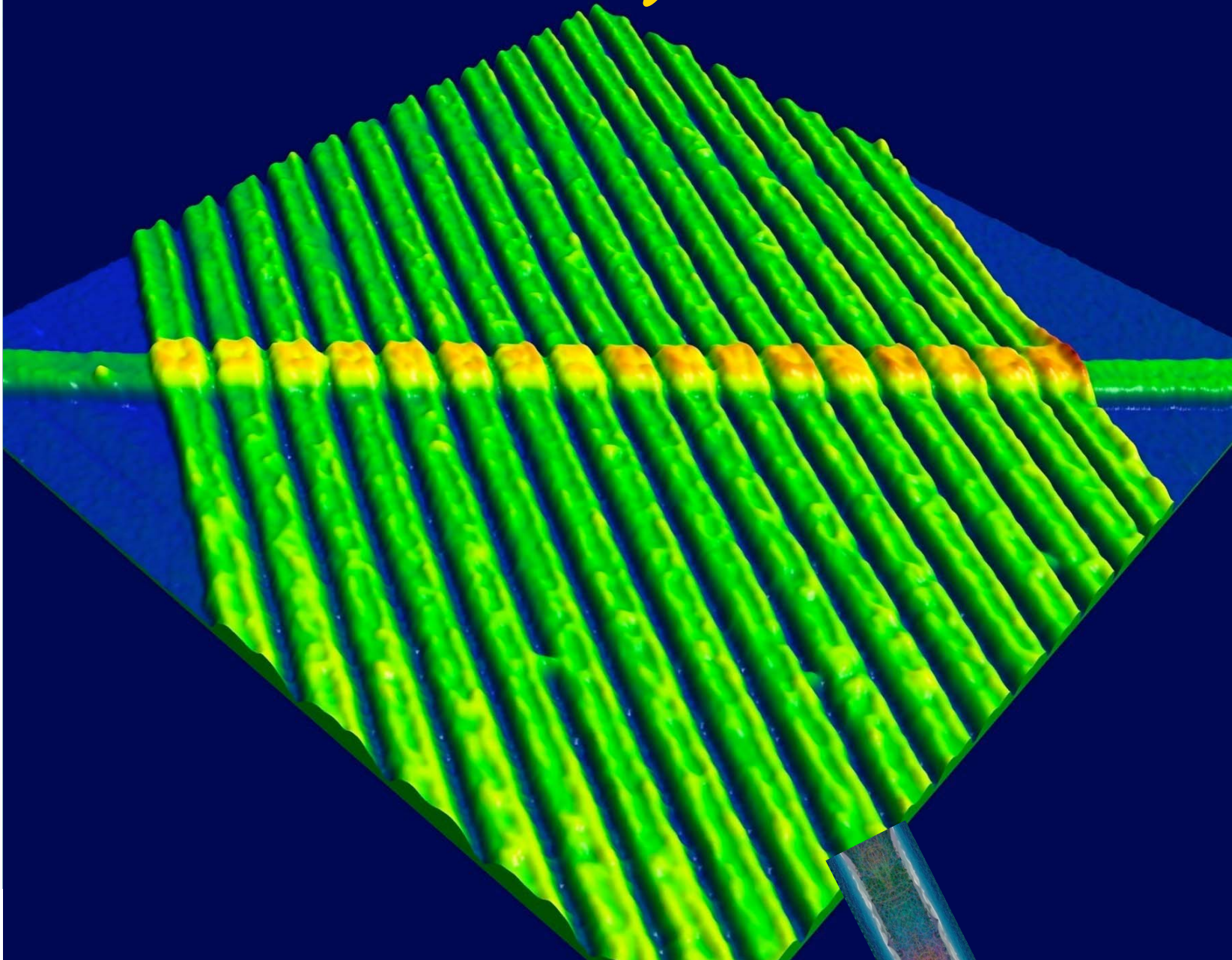


# COMPUTERS REQUIRE COLLECTIVE ACTIONS



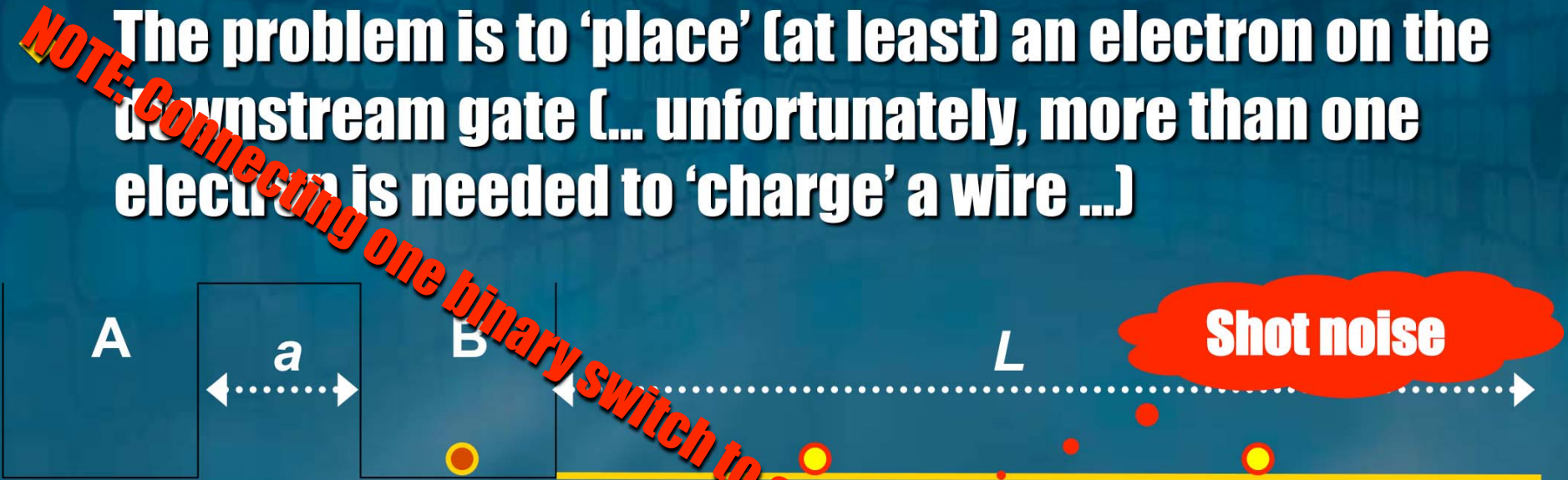


# What's cooking ... on the wires



# Connecting two switches (via wires)

The problem is to 'place' (at least) an electron on the downstream gate (... unfortunately, more than one electron is needed to 'charge' a wire ...)

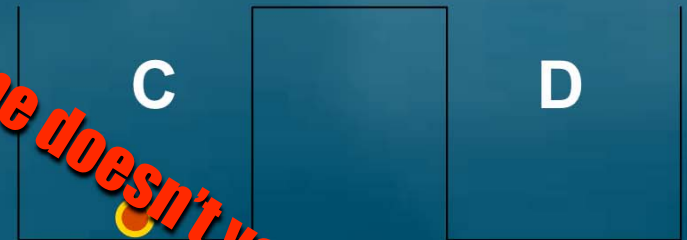


$$\Pi = 1 - \left(1 - \frac{a}{L}\right)^N$$

Example  $L = 4a$

$N$  = number of e

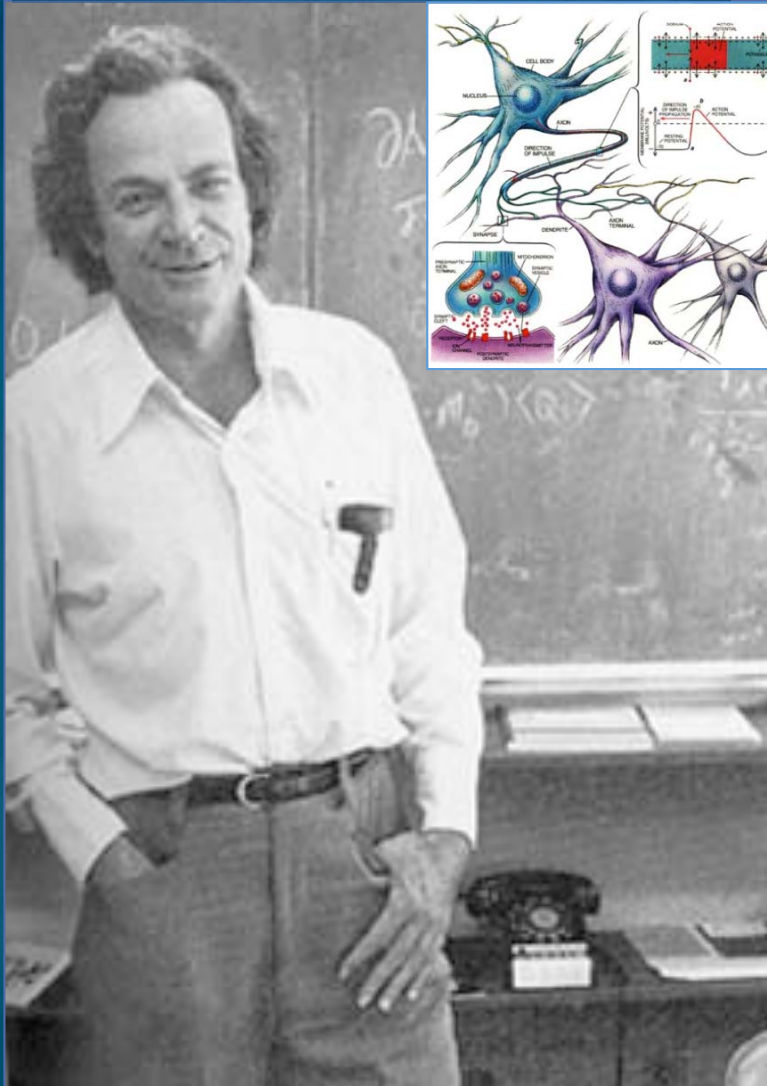
$N = 1 \rightarrow P < 0.25$



$$\Pi_{CD} = \frac{a}{L}$$



# Biomorphic ?



“In an actual cell, the pyrophosphate concentration is kept low by hydrolysis, ensuring that only the copying process occurs, not its inverse. The whole RNA polymerase system is not particularly efficient as far as energy use goes:

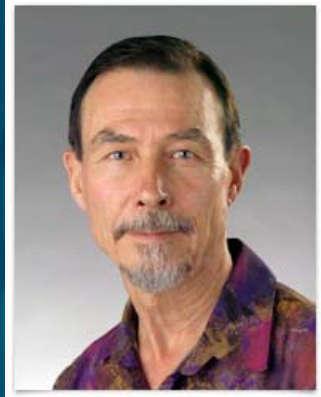
it dissipates about 100kT per bit.

Less could be wasted if the enzyme moved a little more slowly (and of course, the reaction rate does vary with concentration gradient), but there has to be a certain speed for the sake of life!

Still, 100kT per bit is considerably more efficient than the  $10^8$ kT thrown away by a typical transistor!”

(~37,600kT in 90nm, ~15,300kT in 65nm)





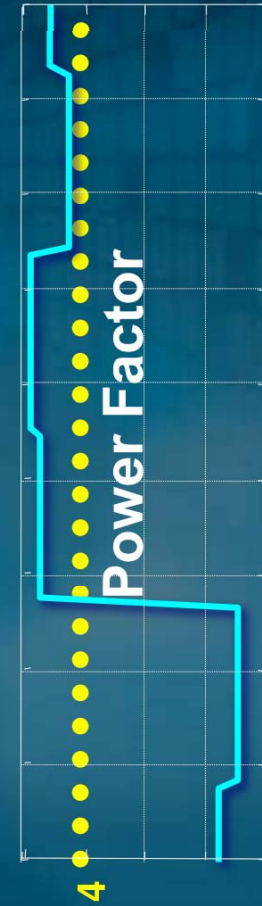
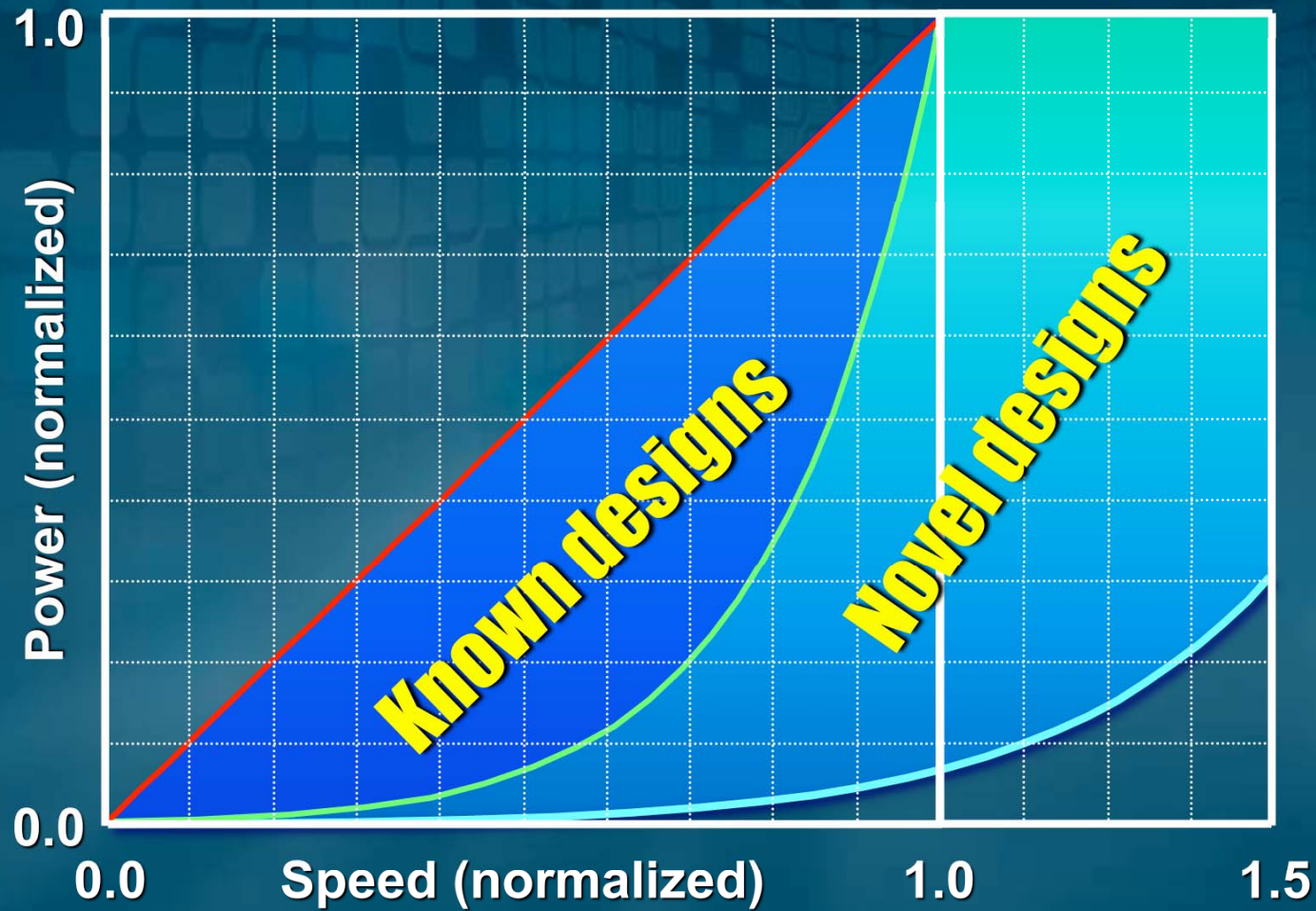
**IT IS CLEAR TO ME  
THAT WE WILL DEVELOP  
SILICON NEURAL SYSTEMS  
AND THAT LEARNING  
HOW TO DESIGN THEM**

**IS**

**ONE OF THE GREATEST  
INTELLECTUAL QUESTS  
OF ALL TIMES**

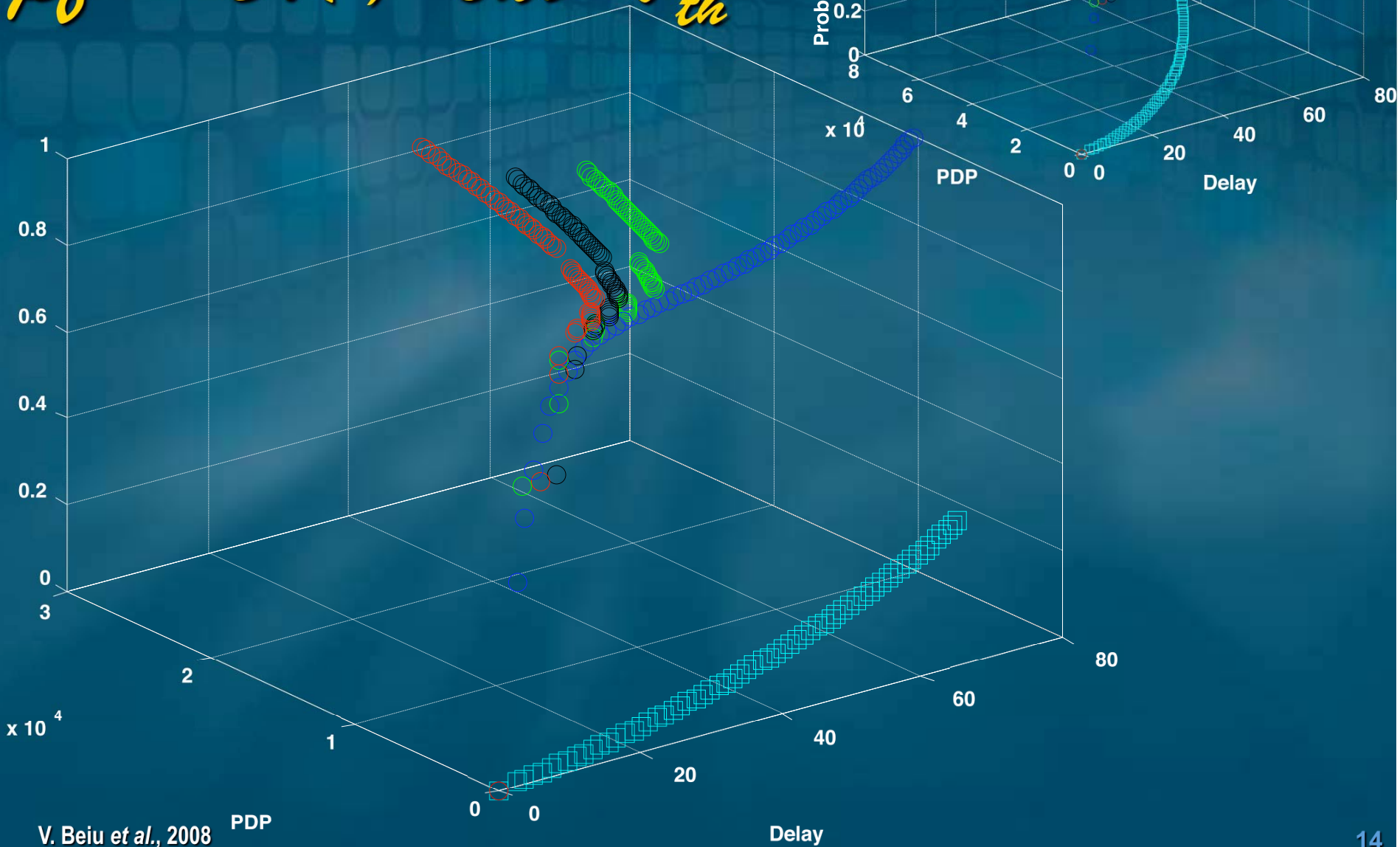
**CARVER MEAD**

# Adaptive ... the name of the game!



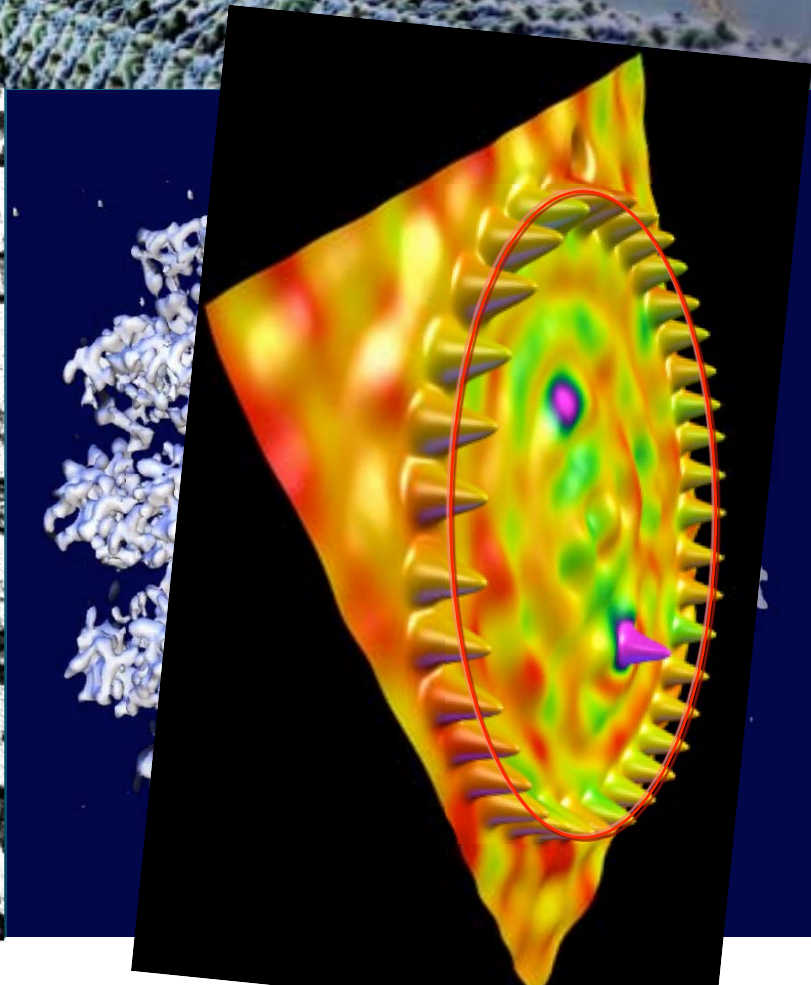
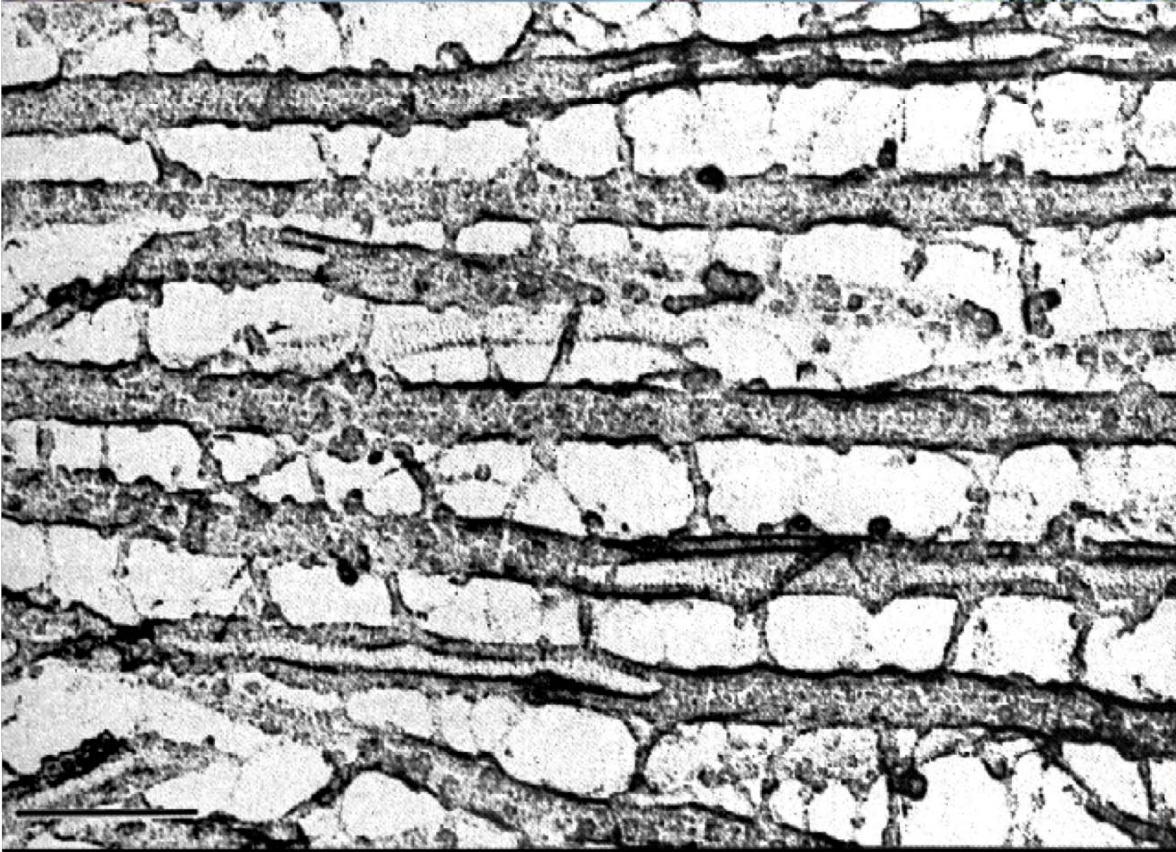


Adders (64 bit)  
 $pf = 0.1$ , sub- $U_{th}$



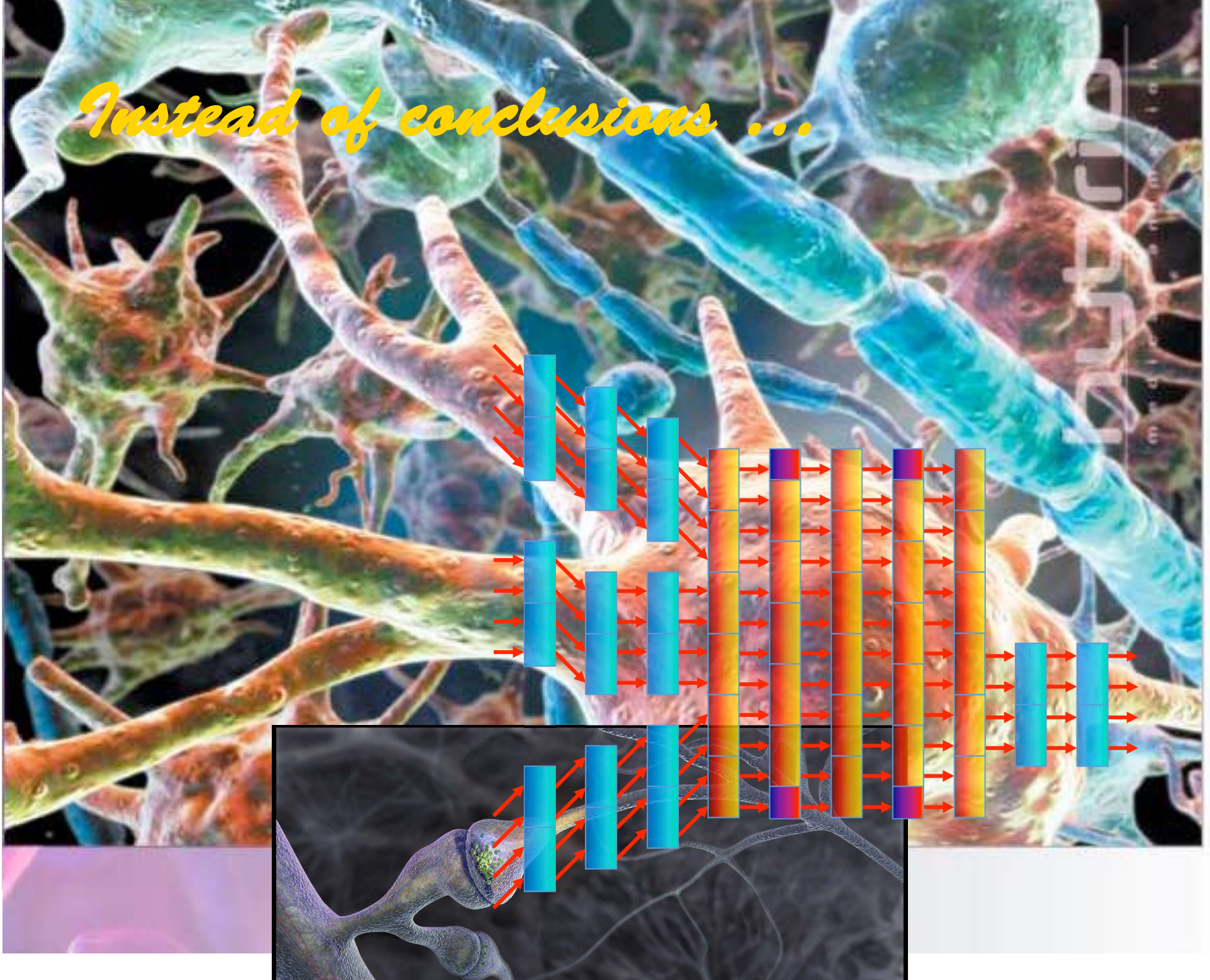


*... and how about the low level?*





*Instead of conclusions ...*





*Smaller,  
more  
powerful  
chips  
allow me  
to have  
a smaller  
...*

*head!*

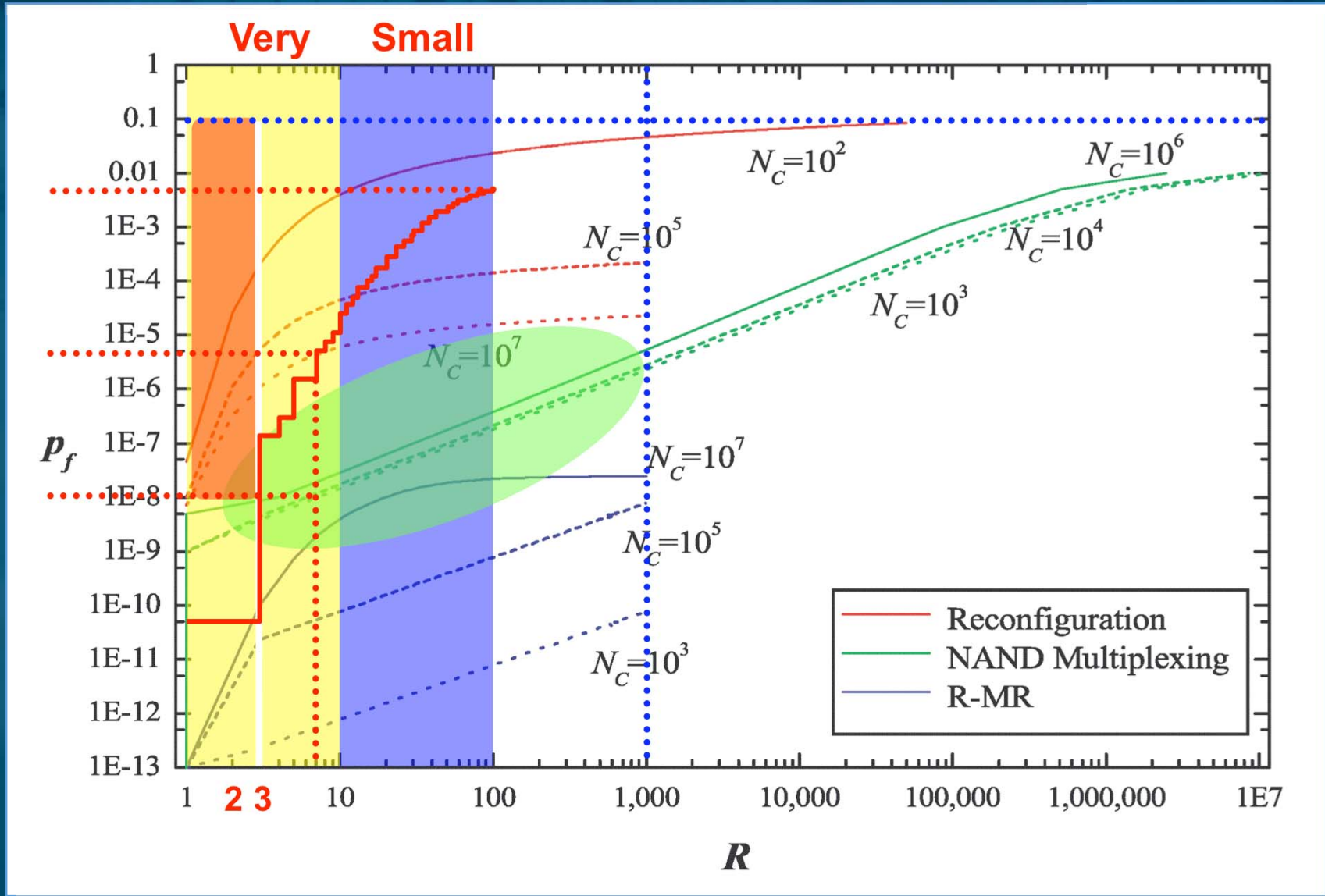


*"Smaller, more powerful chips allow me to have a smaller head."*

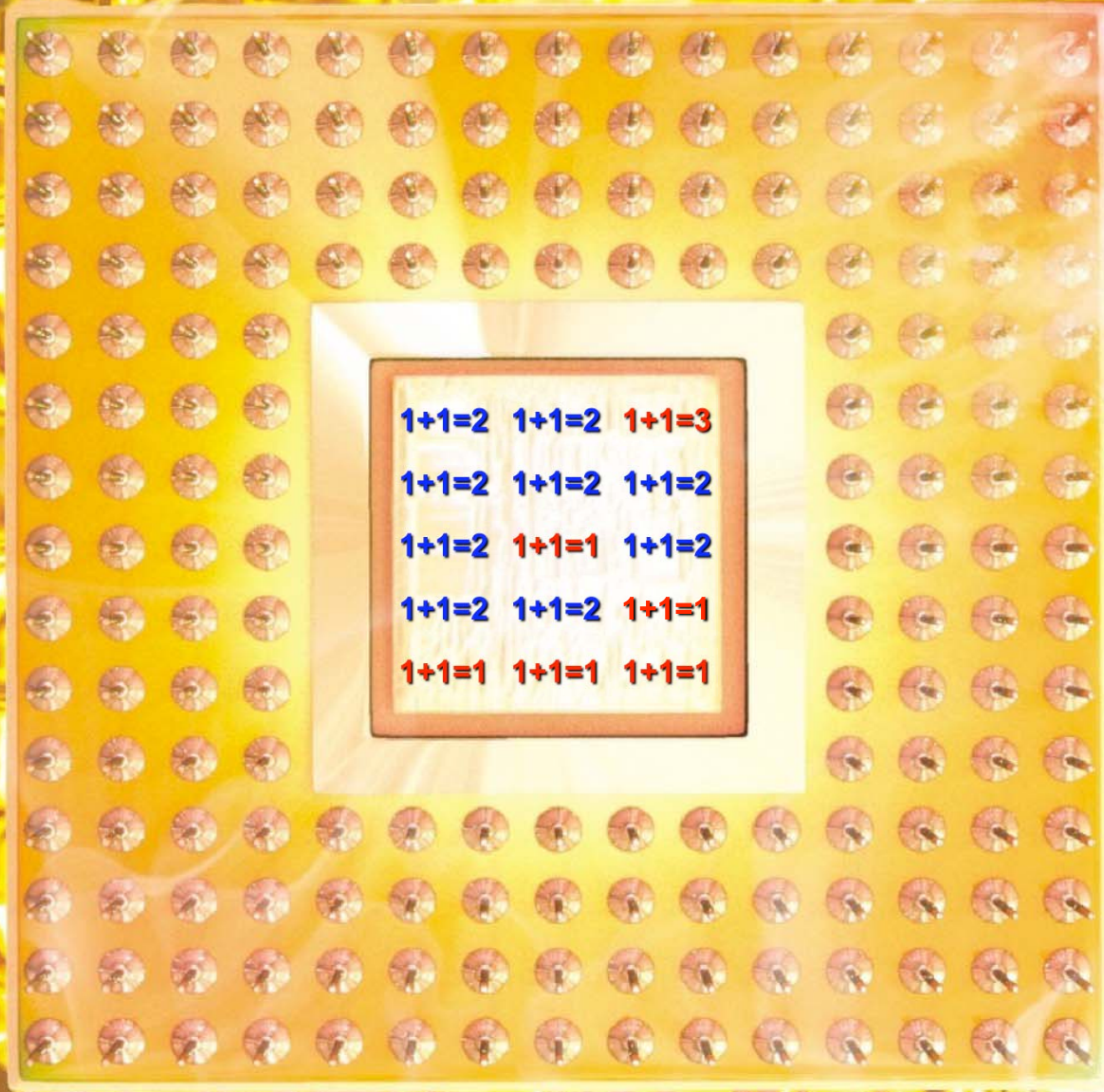


***THANK YOU***

# Comparison and evaluation



# Reliability ...



$1+1=2$	$1+1=2$	$1+1=3$
$1+1=2$	$1+1=2$	$1+1=2$
$1+1=2$	$1+1=1$	$1+1=2$
$1+1=2$	$1+1=2$	$1+1=1$
$1+1=1$	$1+1=1$	$1+1=1$