

***BASE***  
***Biofeedback Augmented Software Engineering***

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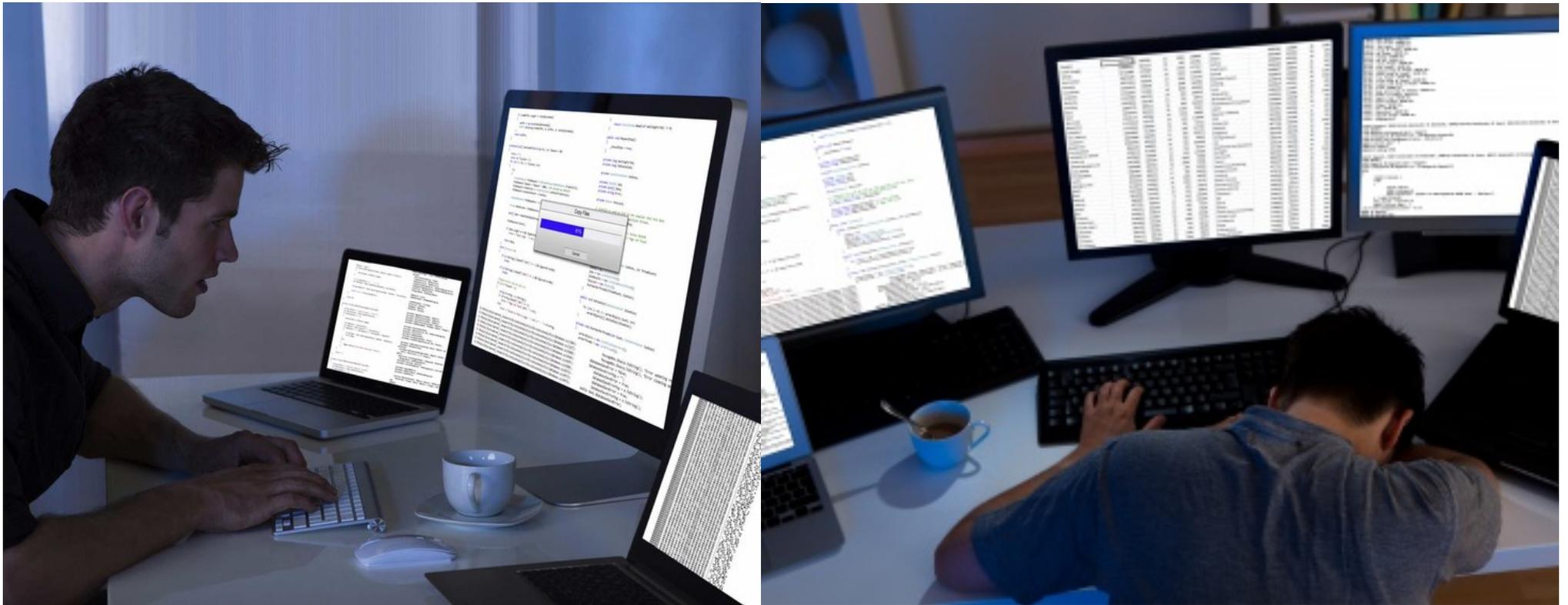
**University of Coimbra - Portugal**

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Clervaux, Luxembourg,  
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**University  
of Coimbra**

# ***BASE*** ***Biofeedback Augmented Software Engineering***



Hen

# ***BASE***

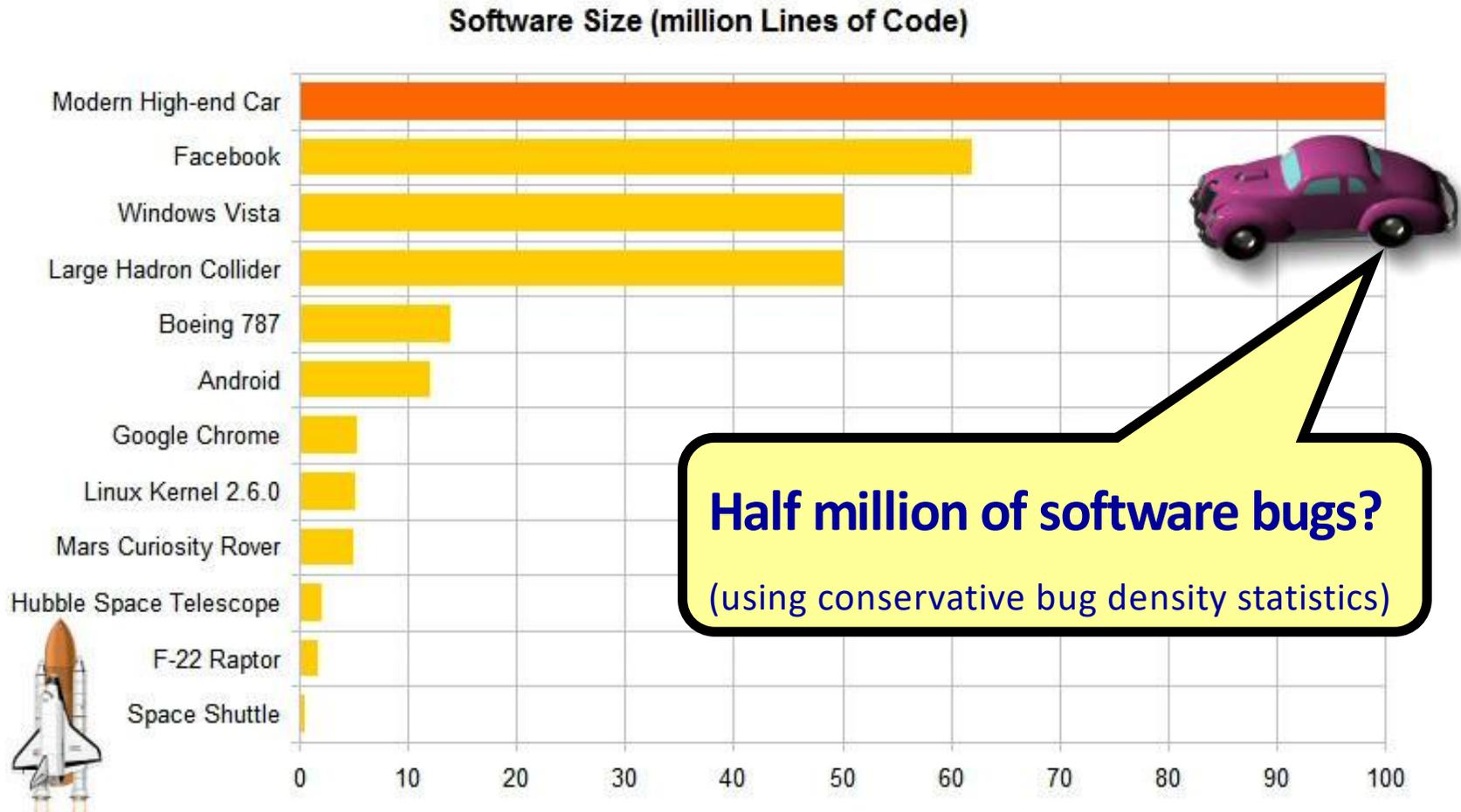
## ***Biofeedback Augmented Software Engineering***

Rule of thumb for fault density in software (Rome lab., USA)

- **10-50 faults per 1,000 lines of code** → for good software
- **1-5 faults per 1,000 lines of code** → for critical applications using highly mature software development methods and having intensive testing

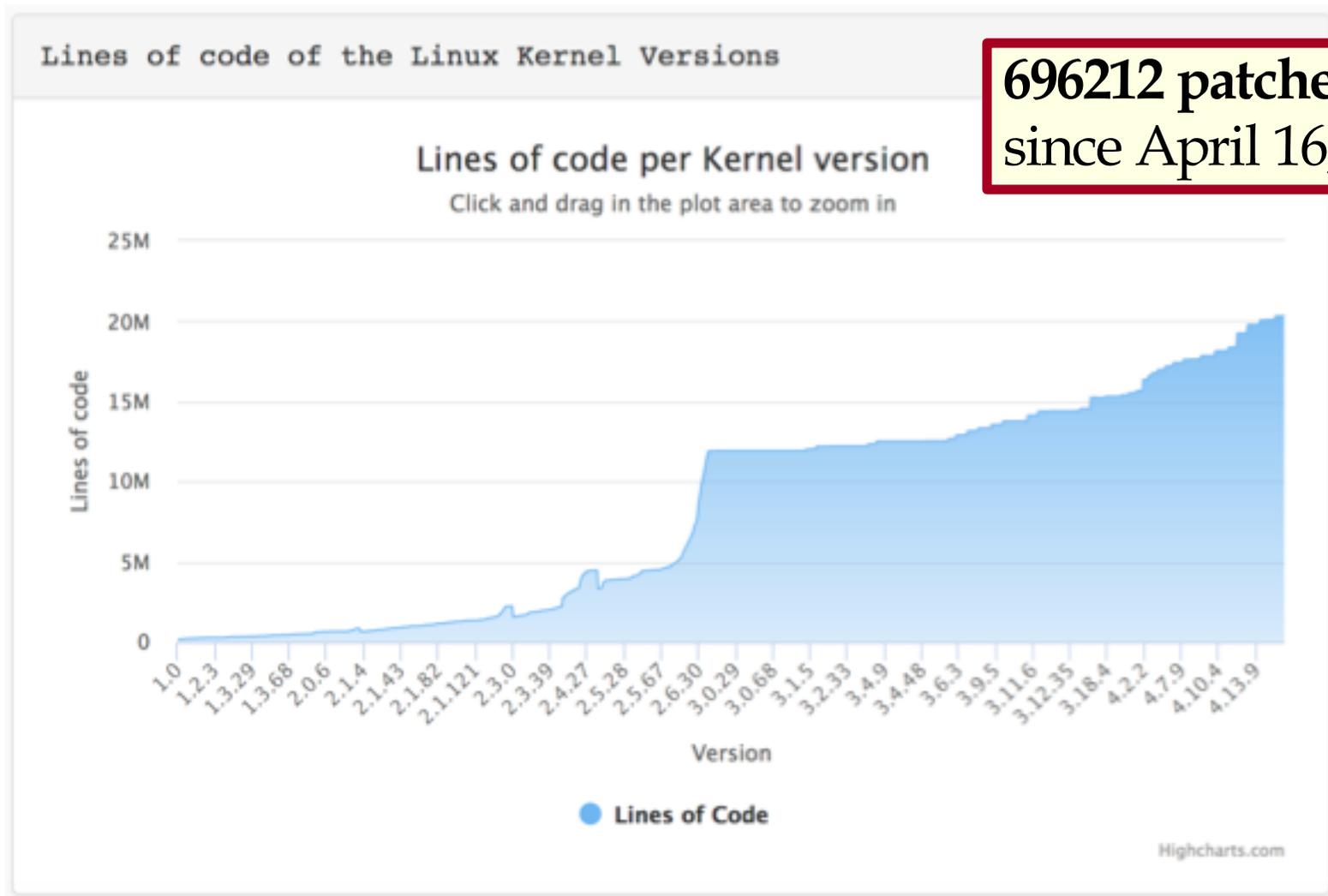
Software faults (human errors): a persistent problem

# Size of software: examples



From Rich Rogers, <https://twitter.com/richrogersiot/status/958112741218111489>

# Linux kernel size: another example

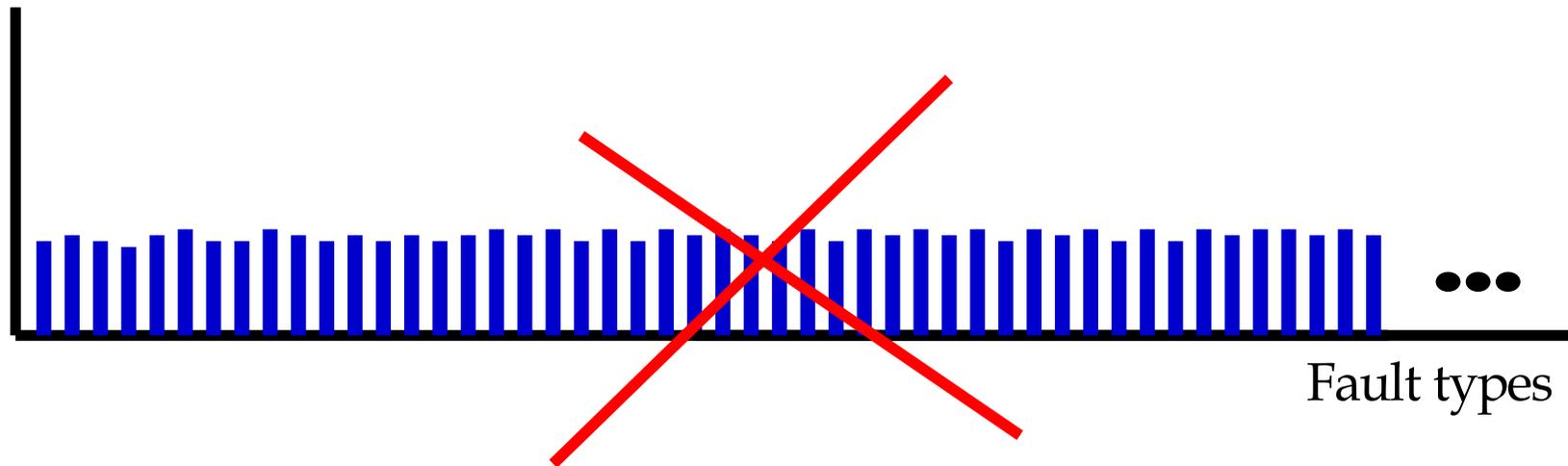


696212 patches  
since April 16, 2006

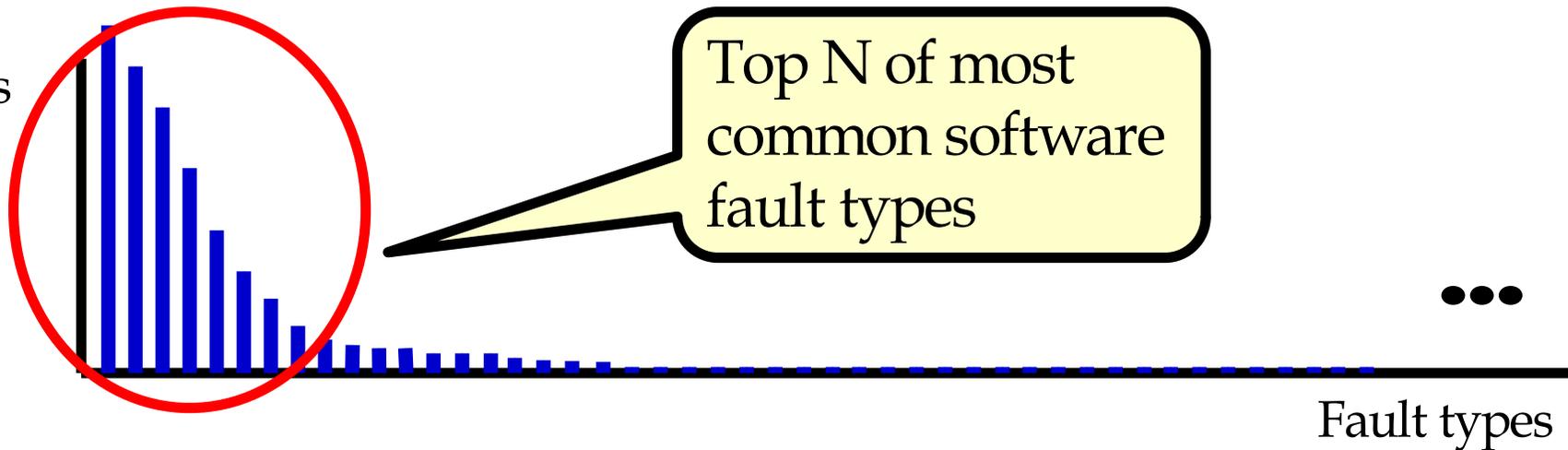
# *Fault models for software faults*

*(from field studies)*

# SW  
Faults



# SW  
Faults



# The “Top-N” software faults (example)

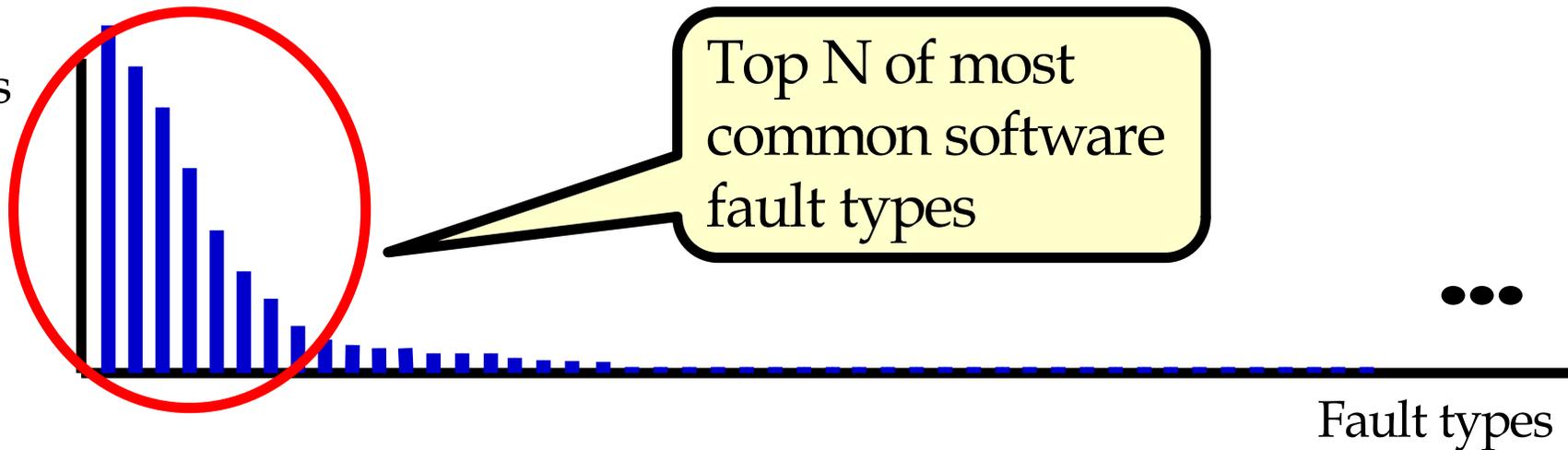
Fault types	Perc. Observed in field study	ODC classes
Missing "If ( <i>cond</i> ) { statement(s) }"	9.96 %	Algorithm
Missing function call	8.64 %	Algorithm
Missing "AND EXPR" in expression used as branch condition	7.89 %	Checking
Missing "if ( <i>cond</i> )" surrounding statement(s)	4.32 %	Checking
Missing small and localized part of the algorithm	3.19 %	Algorithm
Missing variable assignment using an expression	3.00 %	Assignment
Wrong logical expression used as branch condition	3.00 %	Checking
Wrong value assigned to a value	2.44 %	Assignment
Missing variable initialization	2.25 %	Assignment
Missing variable assignment using a value	2.25 %	Assignment
Wrong arithmetic expression used in parameter of function call	2.25 %	Interface
Wrong variable used in parameter of function call	1.50 %	Interface
<b>Total faults coverage</b>	<b>50.69 %</b>	

# *Fault models for software faults*

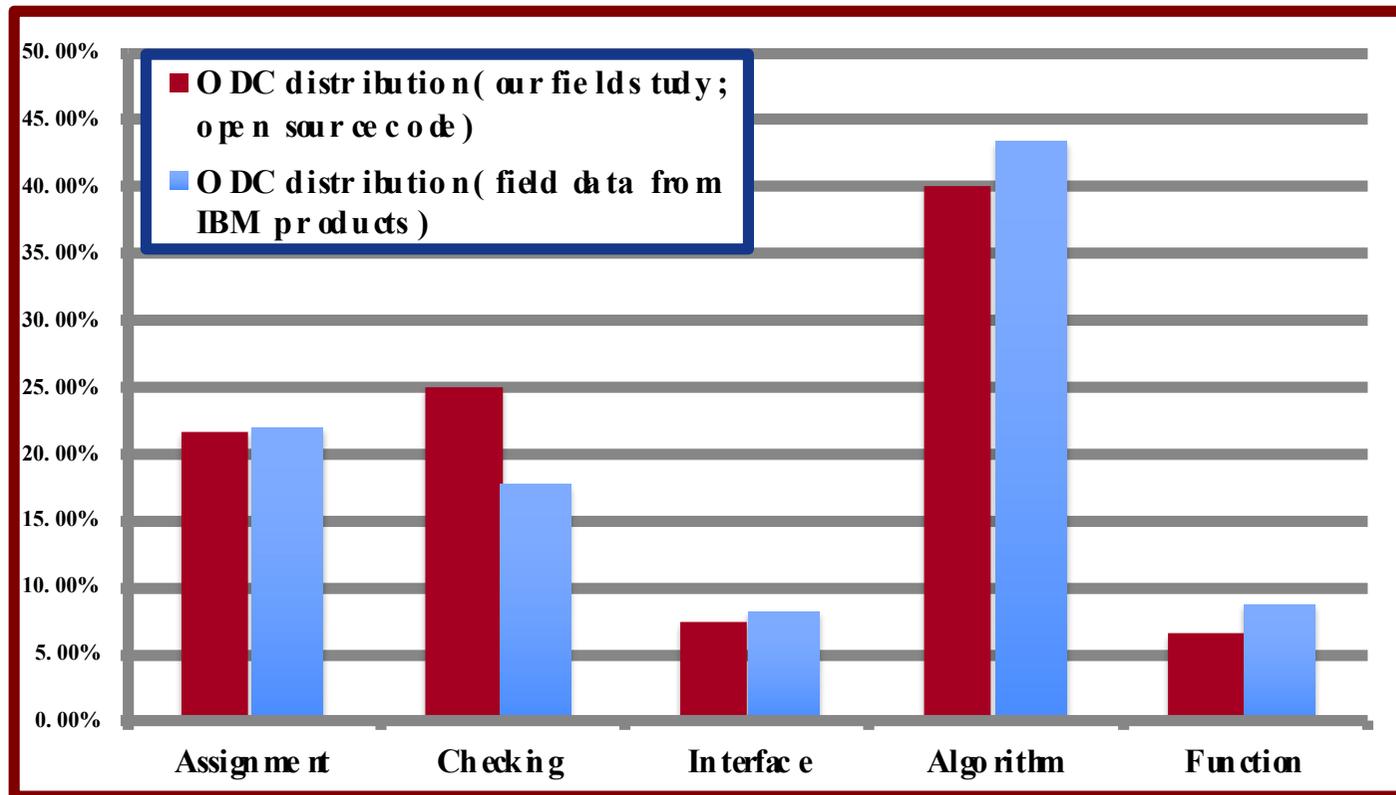
# SW  
Faults

There is a TOP-N of most common fault types because people tend to err in similar ways and in similar circumstances

# SW  
Faults



# People fail in similar ways and in similar circumstance



Different environments, different cultures, different development processes, different systems and applications, different programming languages, etc., etc...

→ but apparently similar error patterns; **people is the only common element**

# ***Field data studies on SW faults and SW fault models representativeness***

For more details:

- **"Definition of Software Fault Emulation Operators: a Field Data Study"**, J. Durães and H. Madeira, IEEE/IFIP International Conference on Dependable Systems and Networks, Dependable Computing and Communications, DSN-DCC 2003, San Francisco, CA, USA, June 22-25, 2003.
- **"Emulation of Software Faults: A Field Data Study and a Practical Approach"**, J. Durães and H. Madeira, IEEE Transactions on Software Engineering, Vol. 32, No. 11, November 2006.
- **"On Fault Representativeness of Software Fault Injection"**, R. Natella, D. Cotroneo, J. Duraes, H. Madeira, IEEE Transactions on Software Engineering, December 2013

# ***A new research direction***

## **BASE - Biofeedback Augmented Software Engineering**

Interdisciplinary research using neuroscience and software reliability engineering— 3 major steps

1. Identify the brain network underlying human errors in software development activities
2. Define predictive relationships between the brain patterns associated to bug making/discovery and autonomic physiologic manifestations that can be captured by wearable or low intrusive sensors
3. Build a prototype of Biofeedback Augmented Software Engineering framework and validate the approach

# *A new research direction*

## BASE - Biofeedback Augmented Software Engineering

Interdisciplinary research using neuroscience and software reliability engineering— 3 major steps

SW reliability  
people (us)



Artificial  
intelligence people



Biomedical  
Engineers



Neuroscientists



Engineering framework and validate the approach

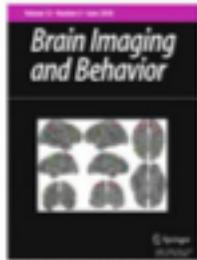
# ***Brain network underlying human errors in SW development activities***

**Step 1** uses “heavy artillery”



- fMRI – Functional Magnetic Resonance Imaging
- EEG – Electroencephalography
- fNIRS – Functional Near-Infrared Spectroscopy

# *Brain network underlying human errors in SW development activities*



Brain Imaging and Behavior

pp 1–15 | [Cite as](#)

## The role of the insula in intuitive expert bug detection in computer code: an fMRI study

Authors

[Authors and affiliations](#)

Joao Castelhana, Isabel C. Duarte, Carlos Ferreira, Joao Duraes, Henrique Madeira, Miguel Castelo-Branco

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First Online: 09 May 2018

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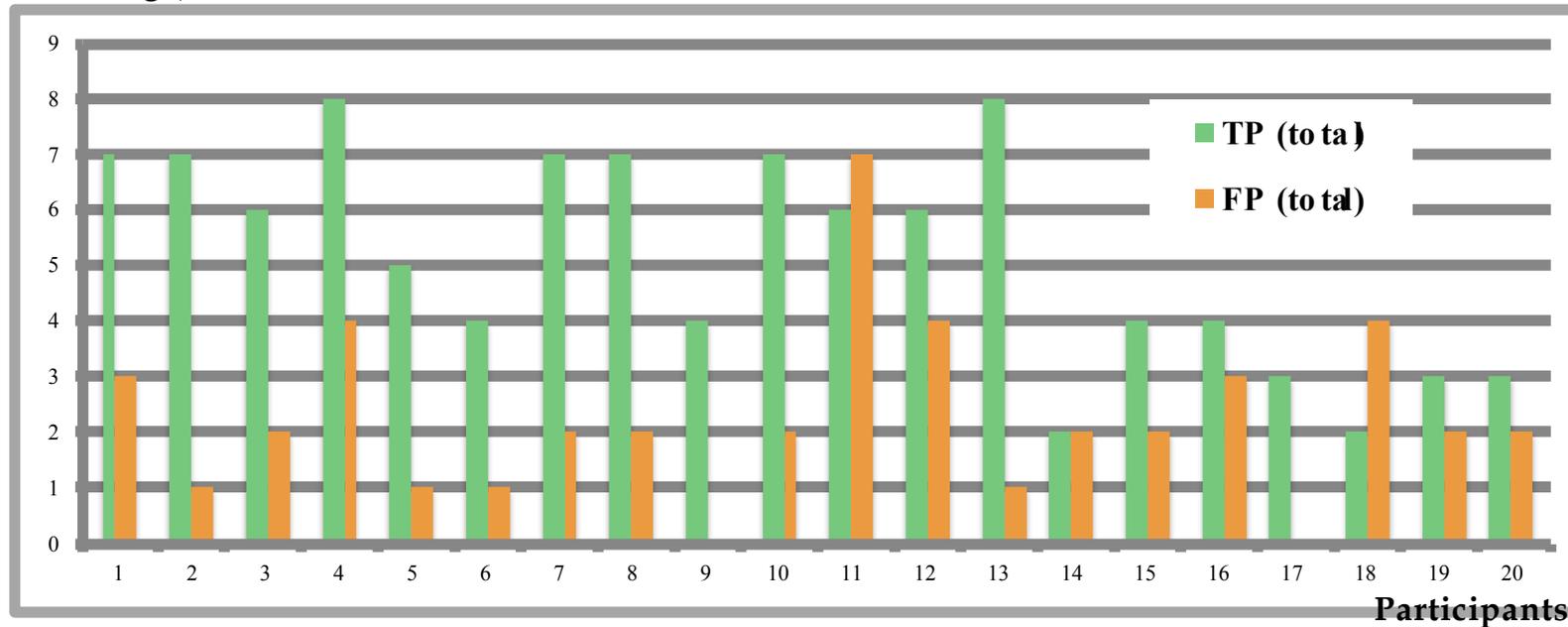
Shares

888

Downloads

# Code inspection results: True positives and false positives

No. Bugs  
(total of 15 bugs)



**True Positive (TP)** – Bugs correctly identified (i.e., correspond to bugs inserted in the programs)

**False Positive (FP)** – Bugs incorrectly identified (i.e., do not correspond to bugs inserted)

# *Accurate autonomic physiologic manifestations*

Step 2 uses wearable and low intrusive devices



# *Accurate autonomic physiologic manifestations*



Henrique Madeira, DEI-FCTUC, 2018

# *Accurate autonomic physiologic manifestations*

Step 2 uses wearable and low intrusive devices



# *Accurate autonomic physiologic manifestations*



# *Features of the prototype Biofeedback Augmented Software Engineering*

## Step 3 - Prototype of BASE to validate key features



- **Online warning of the programmer** (during code development) by highlighting the lines of code that may have bugs and need a second look from the programmer (**a kind of alter-pair**).
- **Guidance for optimized testing effort** (after programming) by taking into account the individual information gathered from each programmer that has participated in the code development.
- **Improved models of bug density estimation and SW risk analysis**, through the use of additional information on programmer's emotional and cognitive states, in conjunction to code complexity metrics and test coverage
- (there are more)

# Summary

- BASE project (low budget so far) is starting in July 2018
  - ◆ We are hiring 2 PhD students and 1 postdoc
  - ◆ Call for these positions opens in July
- Preliminary results are encouraging
- We are digging for a more serious budget...

these interdisciplinary studies are very expensive