



---

# Designing Modular and Redundant Cyber Architectures for Process Control: Lessons learned

Paulo Verissimo, Alysson N. Bessani,  
**Miguel Correia**, Nuno F. Neves,  
Paulo Sousa

HICCS @ Hawaii  
Jan 2009



---

# Designing Modular and Redundant Cyber Architectures for Process Control: Lessons learned

i.e., critical infrastructures,  
mainly the power grid

main goal: protection  
from cyber-attacks

---

## Designing Modular and Redundant Cyber Architectures for Process Control: Lessons learned



# Motivation (I)

- The value of the **power grid** to society is incommensurably larger than that of common ICT systems (commercial, finance, etc.)
- Past:
  - Power grid used to be **highly isolated, mostly proprietary**
  - Hence secure against most threats



# Motivation (II)

- Present:
  - Power grid undergone significant **computerisation and interconnection (even with the Internet)**
  - Great progress in terms of management
  - More complexity, higher level of vulnerability
- Future:
  - Distributed generation, smart metering
  - More complexity



# Motivation (III)

In a nutshell

- We are witnessing the accelerated mutation of the power grid to computer-electrical or **cyber-physical systems**
- Systems are becoming connected to the **Internet** and often use **common operating systems**
- The **risks they incur may drastically increase**, if the problem is not tackled with the adequate weapons



# Outline

- Motivation
- An architecture for power grid protection
- CIS Versions
- Evaluation
- Conclusions

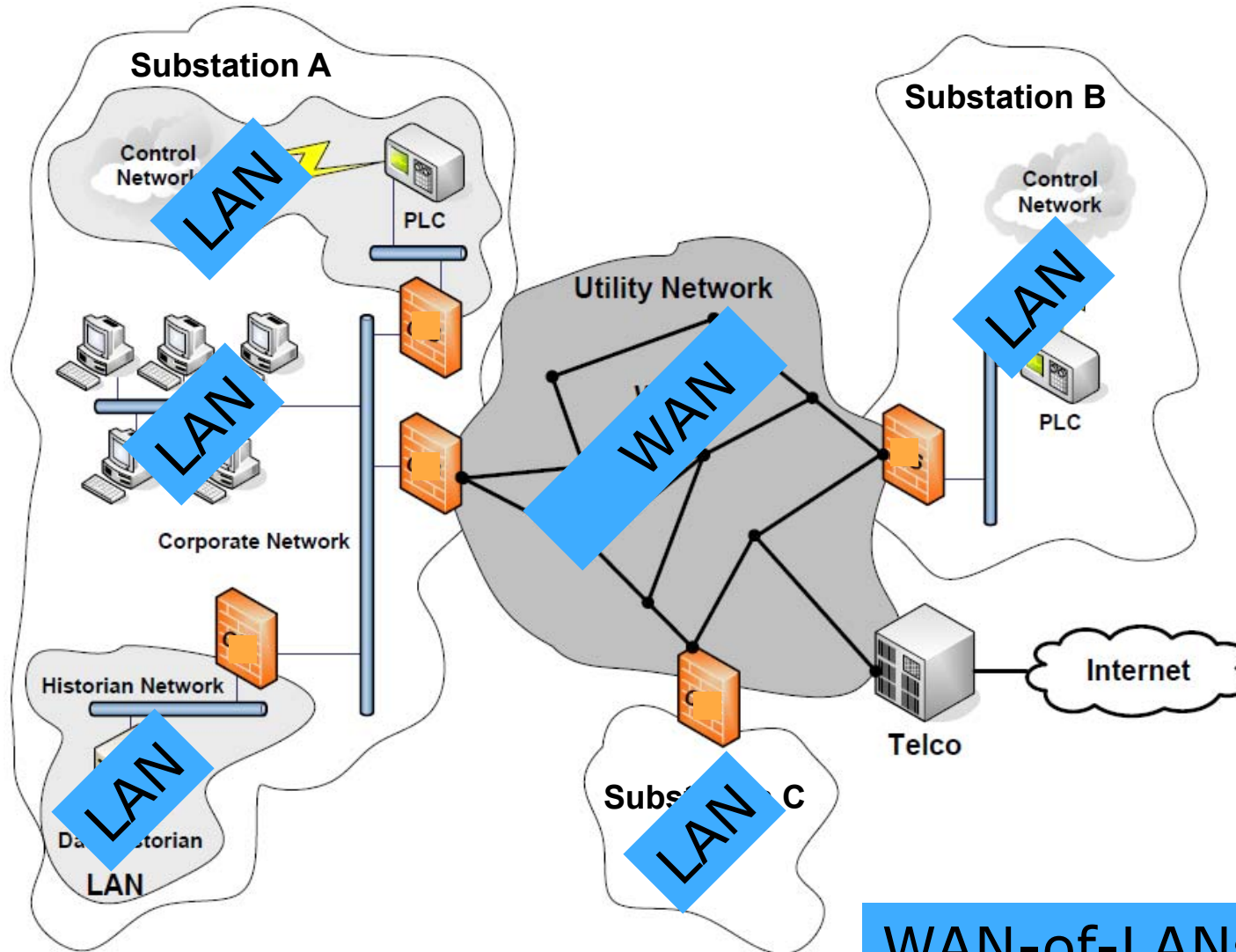


# Outline

- Motivation
- **An architecture for power grid protection**
- CIS Versions
- Evaluation
- Conclusions



# Architecture



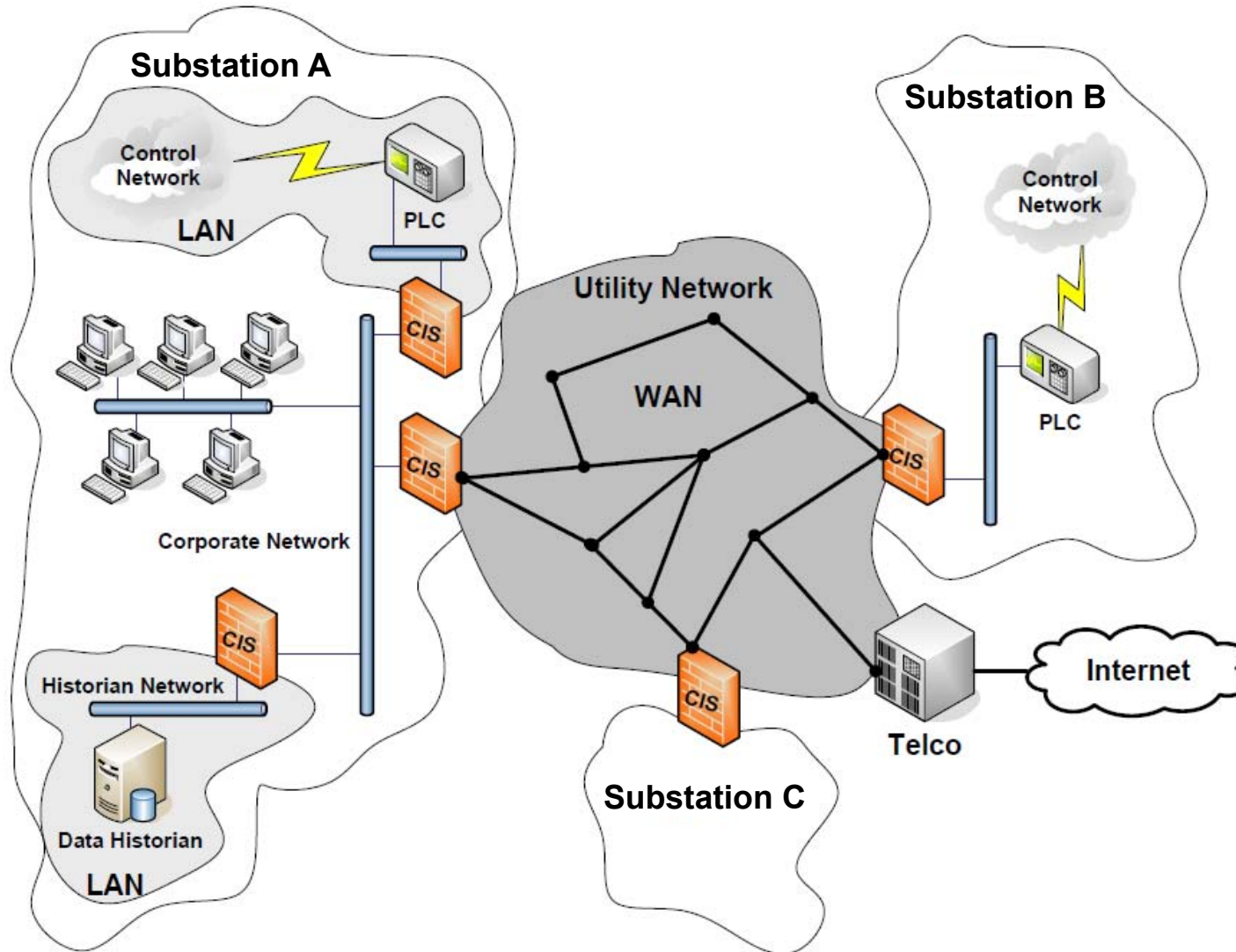
WAN-of-LANs model



# Important observations

- **Perimeter security** is not sufficient
  - since modern threat scenarios include insider intruders
  - This architecture offers the right modularity by defining **the LAN as the unit of trust**
- **Securing individual components** (e.g. controllers, PCs) is important, but does not solve the problem
  - because one cannot assert the security of the overarching system architecture
  - This architecture puts **the first order security assertions at the level of information flow between LANs**

# Architecture – CIS





# CIS - CRUTIAL Information Switch

- Purpose: to ensure that incoming / outgoing LAN traffic satisfies the *security policy* defined to protect the infrastructure (PolyORBAC)
- It is a *kind of firewall* but it has to fulfil a set of unusual challenges:
  - dependability and security* against cyber-attacks
    - in an *automatic* and *unattended* way
    - *perpetual* operation (or very low unavailability)
    - *resilience* against unexpected or overstress situations



# CIS characteristics

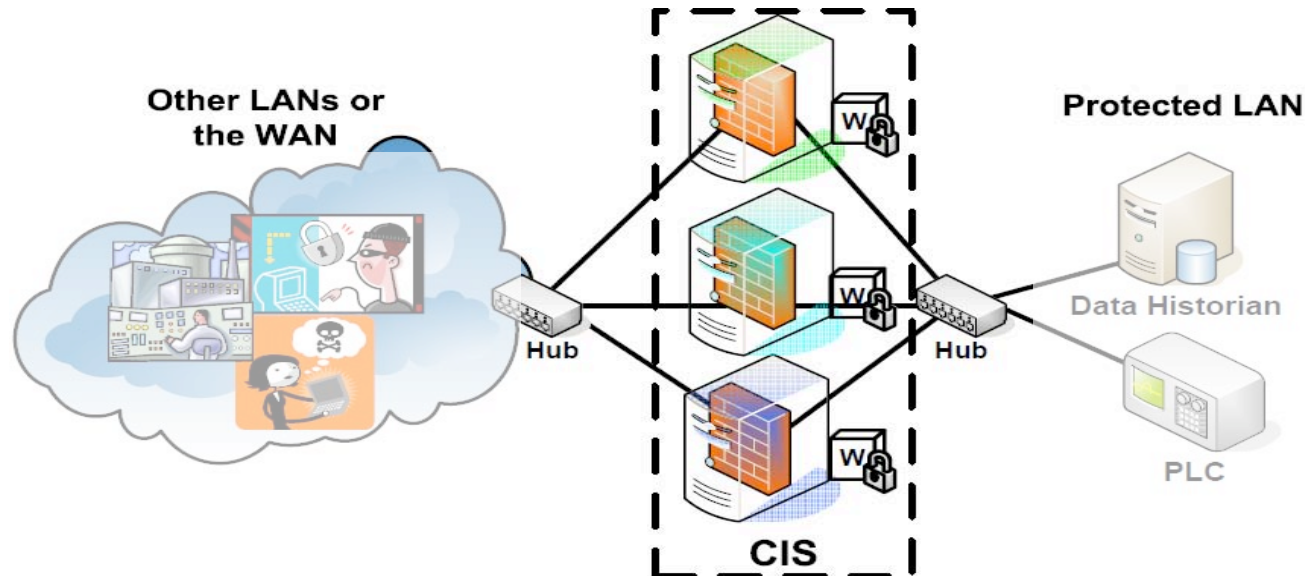
- It works at **application layer** and is a **distributed firewall**
  - offering richer semantics than e.g. TCP/IP packet filters
  - it can enforce the security policy everywhere
- It is **intrusion tolerant** thanks to replication
  - it does intrusion prevention even if some of its replicas suffer cyber-attacks and intrusions
  - uses architectural hybridization to improve its intrusion tolerance
- It is **self-healing** thanks to replica rejuvenation
  - replicas are rejuvenated (recovered) to remove the effects of malicious attacks that may have compromised them
  - proactively, i.e., periodically to remove undetected intrusions
  - reactively, i.e., when a replica misbehaves



# Outline

- Motivation
- An architecture for power grid protection
- **CIS Versions**
- Evaluation
- Conclusions

# Basic architecture of a CIS



- CIS has **N diverse** replicas (3 in the figure)
- Each replica may optionally contain a tamperproof component (**W**)
  - That's what we mean by *architectural hybridization*



# CIS Versions

- Each CIS has **N** replicas
  - **F** = maximum number of replicas that can be successfully attacked in a window of time ( $F < N/2$ )
  - **K** = max num. of replicas that may be rejuvenated at same time

We consider 3 CIS versions:

- **Intrusion-tolerant CIS without hybridization**
  - $3F+1$  replicas (no tamperproof component)
- **Intrusion-tolerant CIS with hybridization**
  - $2F+1$  replicas with tamperproof component (W)
- **Self-healing CIS (with hybridization)**
  - $2F+K+1$  replicas with tamperproof component





# Outline

- Motivation
- An architecture for power grid protection
- CIS Versions
- **Evaluation**
- Conclusions



# Evaluation

- Objective: to justify design choices made, showing the **reliability** tradeoffs involved
- We consider a single CIS and evaluate it as doing a firewall service
  - comparing the several CIS versions



# Evaluation methodology

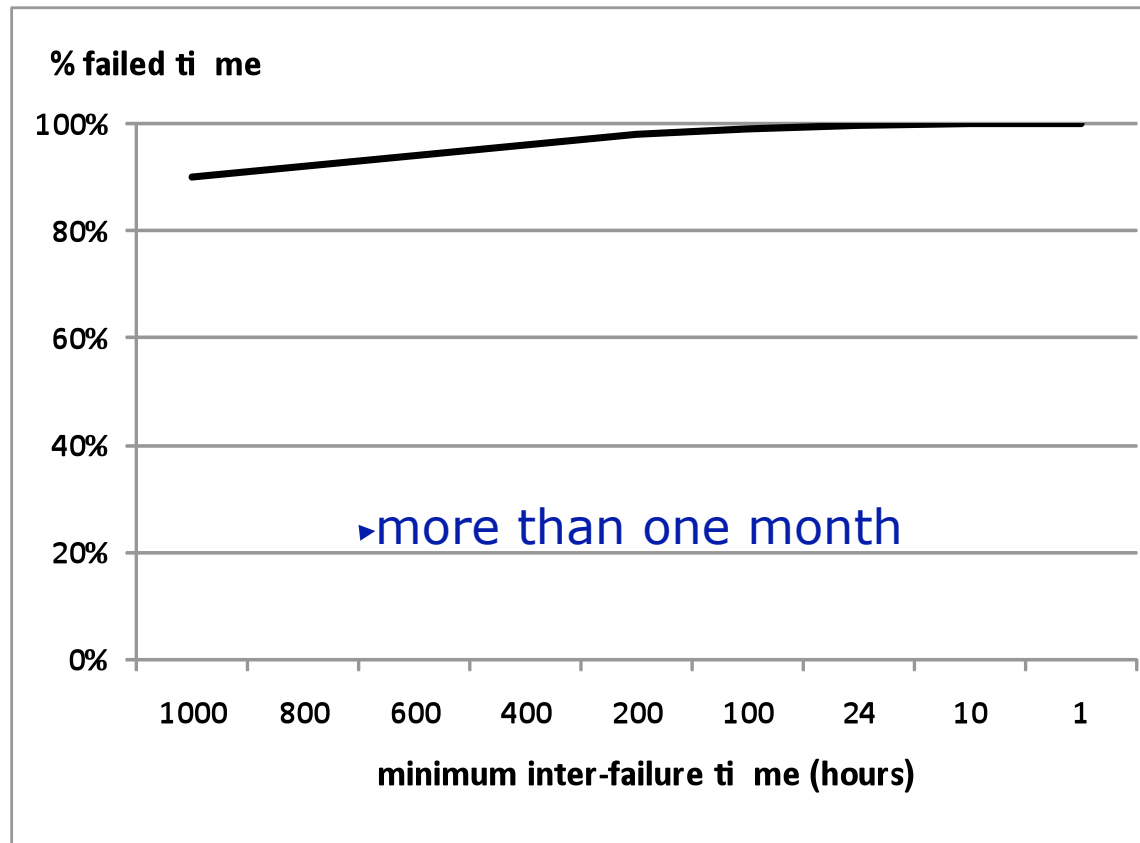
- The evaluation was done using the **Möbius** tool
  - Each CIS and a *simplex firewall* was modeled in Möbius
- The **reliability** metric used was the **percentage of failed time**
  - amount of time the firewall/CIS is failed, during a period of **unattended** mission
  - a CIS is said to be failed if more than F replicas are failed

# Parameters of the simulations

- Maximum execution time (*met*):
  - mission time of the firewall/CIS
  - was set to **10,000 hours** (about 1 year) in all simulations
- Minimum inter-failure time (*mift*):
  - minimum time interval between successful attacks
  - in each successful attack, the adversary randomly compromises one replica
  - *mift* **varied** in order to simulate different **adversarial power**

# Simplex firewall evaluation

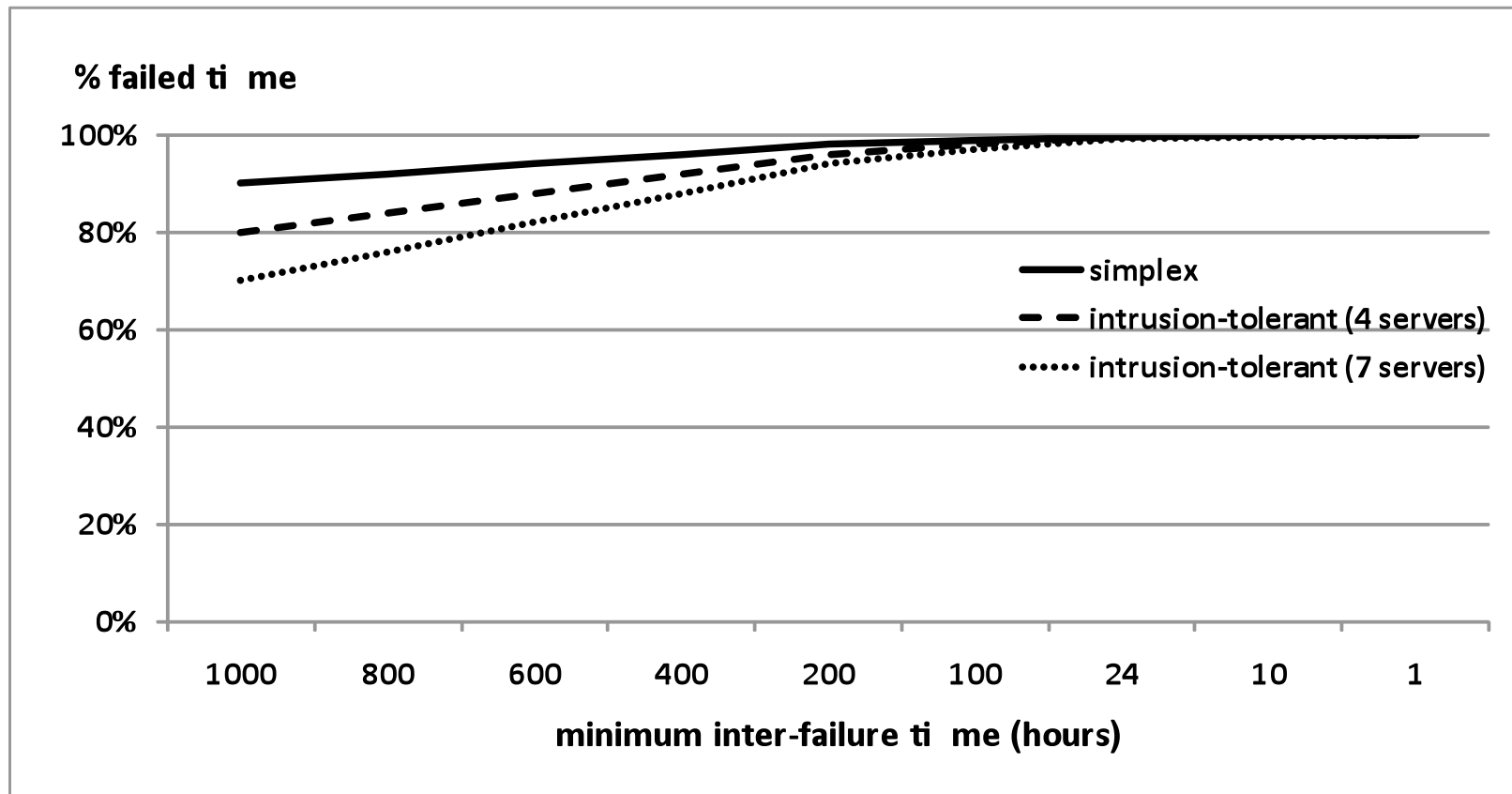
- % failed time very high even when inter-failure time is moderate





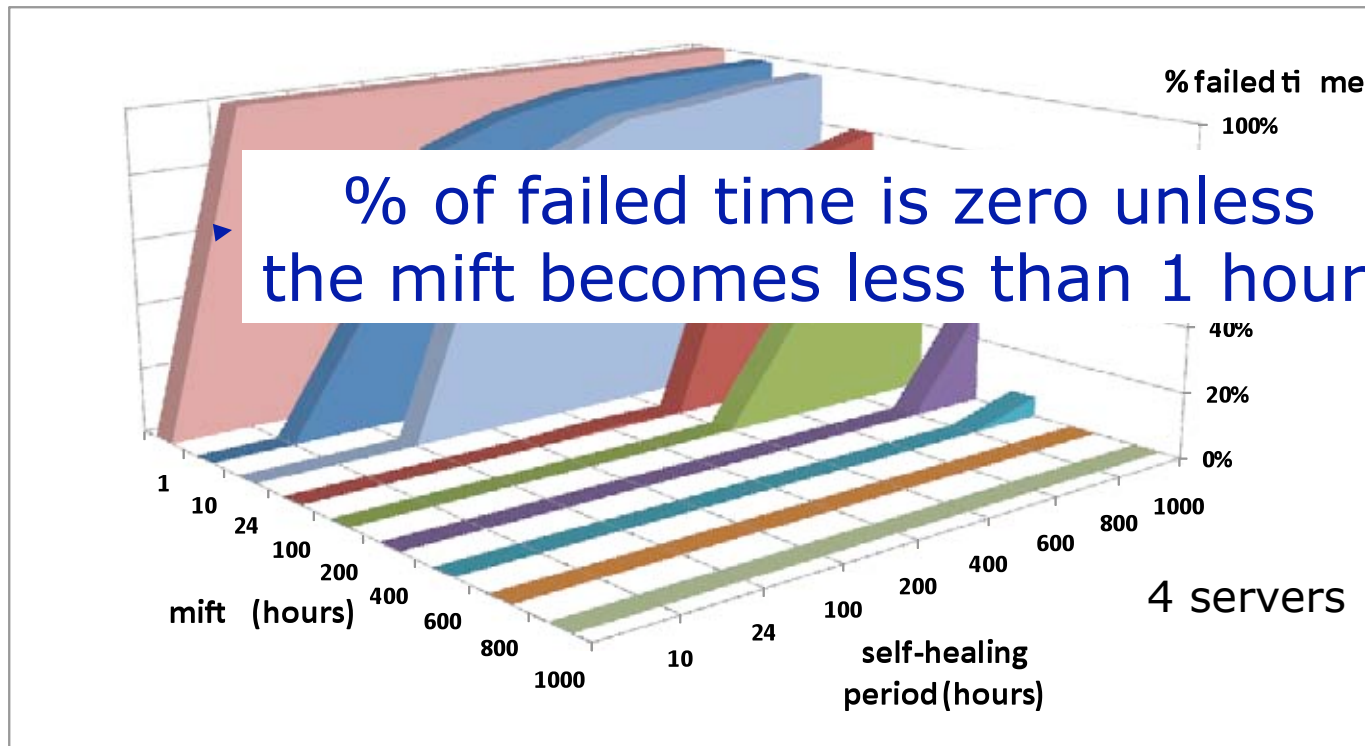
# Intrusion-tolerant CIS without hybridization

- **% failed time** improves because attacker must control  $F+1$  replicas for failure (no longer 1)



# Self-healing CIS

- Replicas are rejuvenated, so **% failed time** is **much reduced**



our current prototype can rejuvenate all replicas in 10 minutes!

# Other evaluations (not in this paper)

- We implemented 2 CIS prototypes:
  - With **physical replicas**
    - each replica runs in 1 computer
  - With **virtual replicas** in a single PC
    - each replica runs in 1 virtual machine
  
- Using these devices we measured:
  - **latency** introduced by the CIS (~1 ms)
  - **loss rate under DoS attack** (< 5% with up to 100 Mbps DoS traffic)







# Outline

- Motivation
- An architecture for power grid protection
- CIS Versions
- Evaluation
- **Conclusions**

# Conclusions

- We presented a novel architecture for the protection of cyber-physical infrastructures
  - mainly the power grid
- We reported some of the lessons learned in the development, analysis and evaluation of the proposed architecture
  - The results look very promising in terms of usability of the concepts in real-life systems
- We have shown the incremental power of the several mechanisms used to enhance the operation of the CIS
  - which is the core component of the architecture



# Future work

- Protection inside the control network
  - no longer generic computers but control devices
- Reliability and timeliness of the communication in the WAN
  - Utility networks prone to disconnections, possibly DoS attacks, and other problems



## More information:

- Our HICCS paper
- IEEE Security & Privacy magazine, Nov/Dec 2008  
The Crucial Way of Critical Infrastructure Protection  
Alysson N. Bessani, Paulo Sousa, Miguel Correia, Nuno F. Neves,  
Paulo Veríssimo
- [www.navigators.di.fc.ul.pt](http://www.navigators.di.fc.ul.pt)