

Experimental software risk assessment

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de Coimbra**

Component-based software development

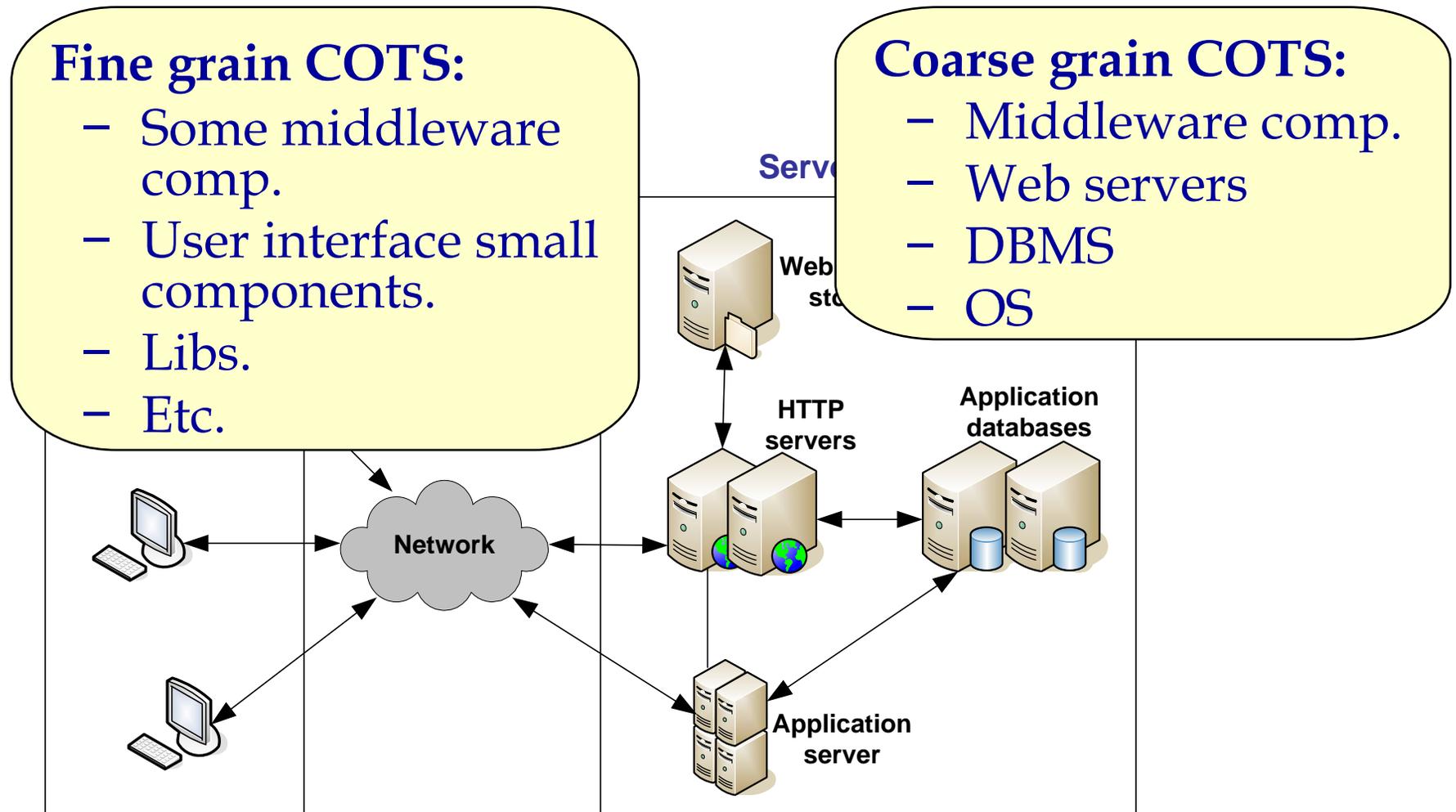
- **Vision:** development of systems using pre-fabricated components. Reuse custom components or buy software components available from software manufactures (Commercial-Off-The-Shelf: COTS).
- **Potential advantages:**
 - ◆ Reduce development effort since the components are already developed, tested, and matured by execution in different contexts
 - ◆ Improve system quality
 - ◆ Achieve of shorter time-to-market
 - ◆ Improve management of increased complexity of software
- **Trend** → **use general-purpose COTS components and develop domain specific components.**

Some potential problems

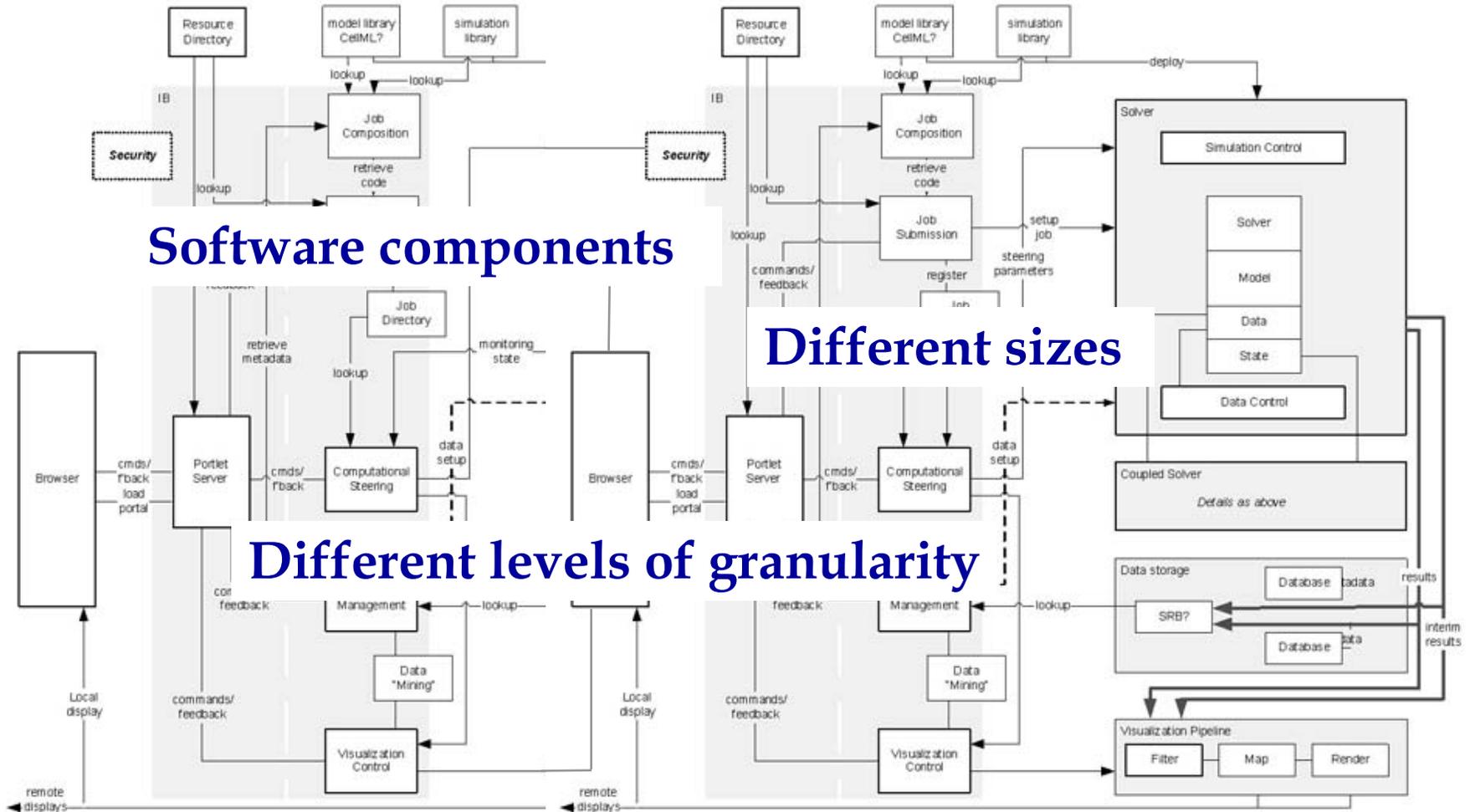
- COTS
 - ◆ In general, functionality description is not fully provided.
 - ◆ No guarantee of adequate testing.
 - ◆ COTS must be assessed in relation to their intended use.
 - ◆ The source code is normally not available (makes it impossible white box verification & validation of COTS).
- Reuse of custom components in a different context may expose components faults.

Using COTS (or reusing custom components) represent a risk!
How to assess (and reduce) that risk?

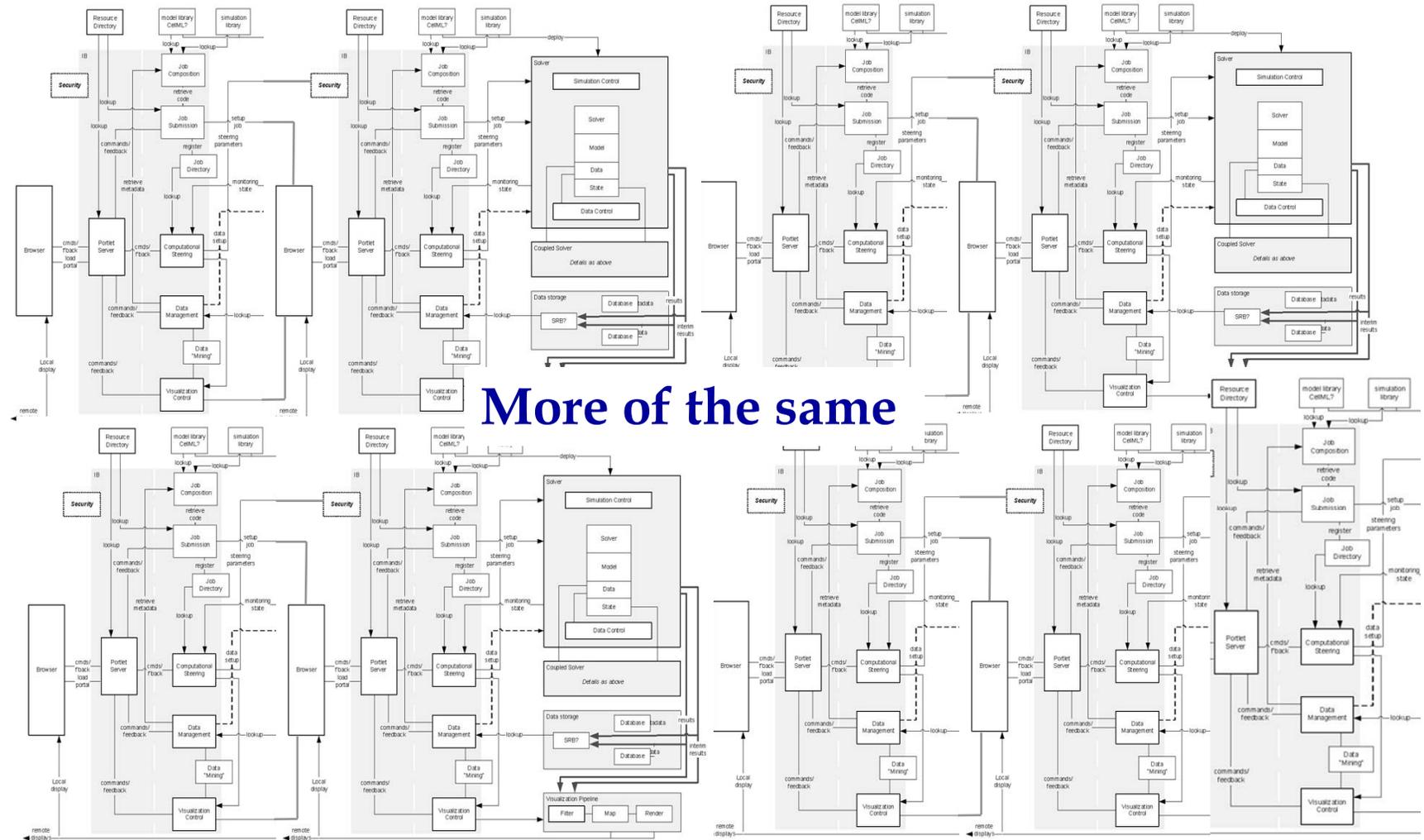
A real example: COTS in very large scale systems



Case-study 1: I-don't-care-about software architecture diagram

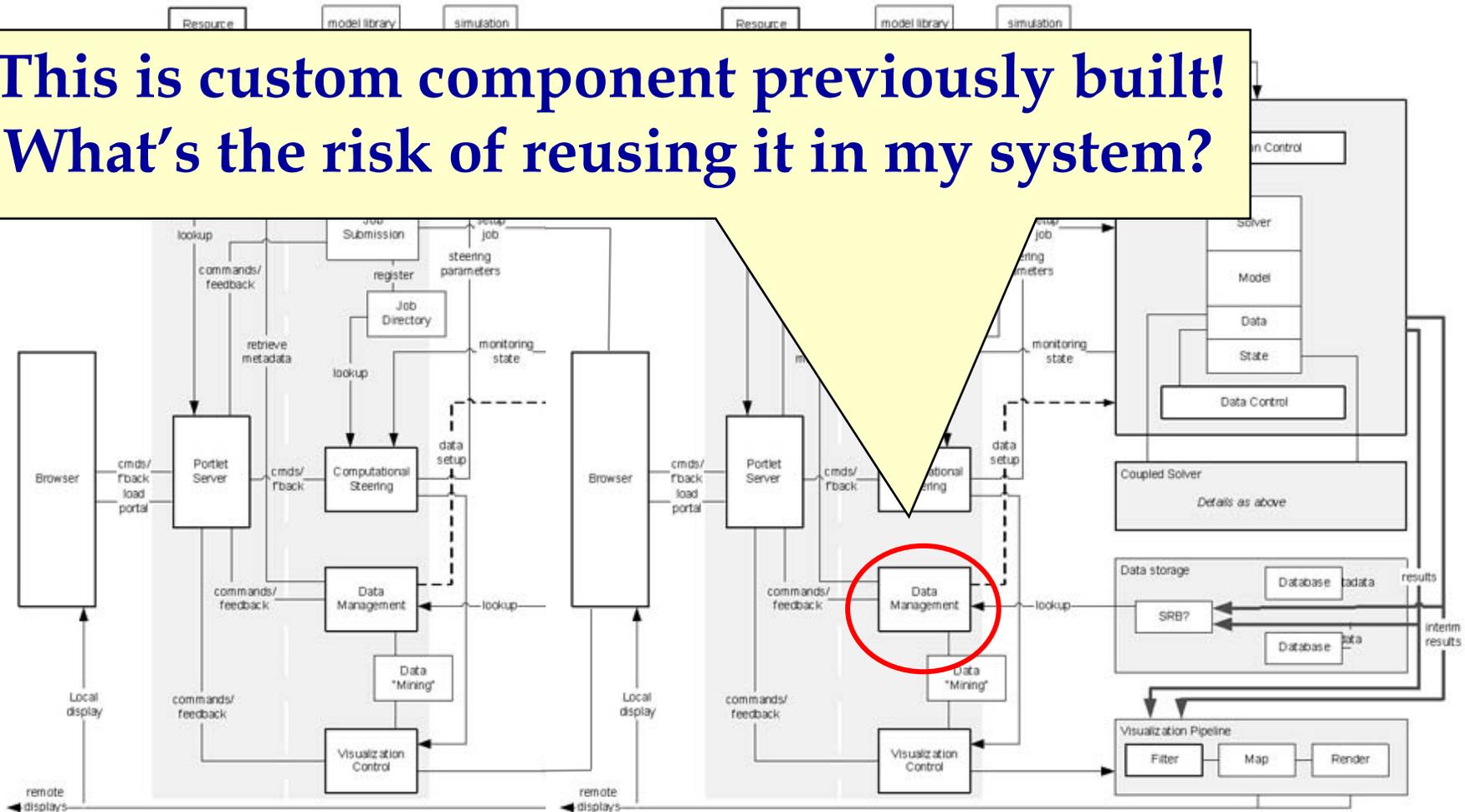


Case-study 2: I-really-don't-care-about software architecture diagram

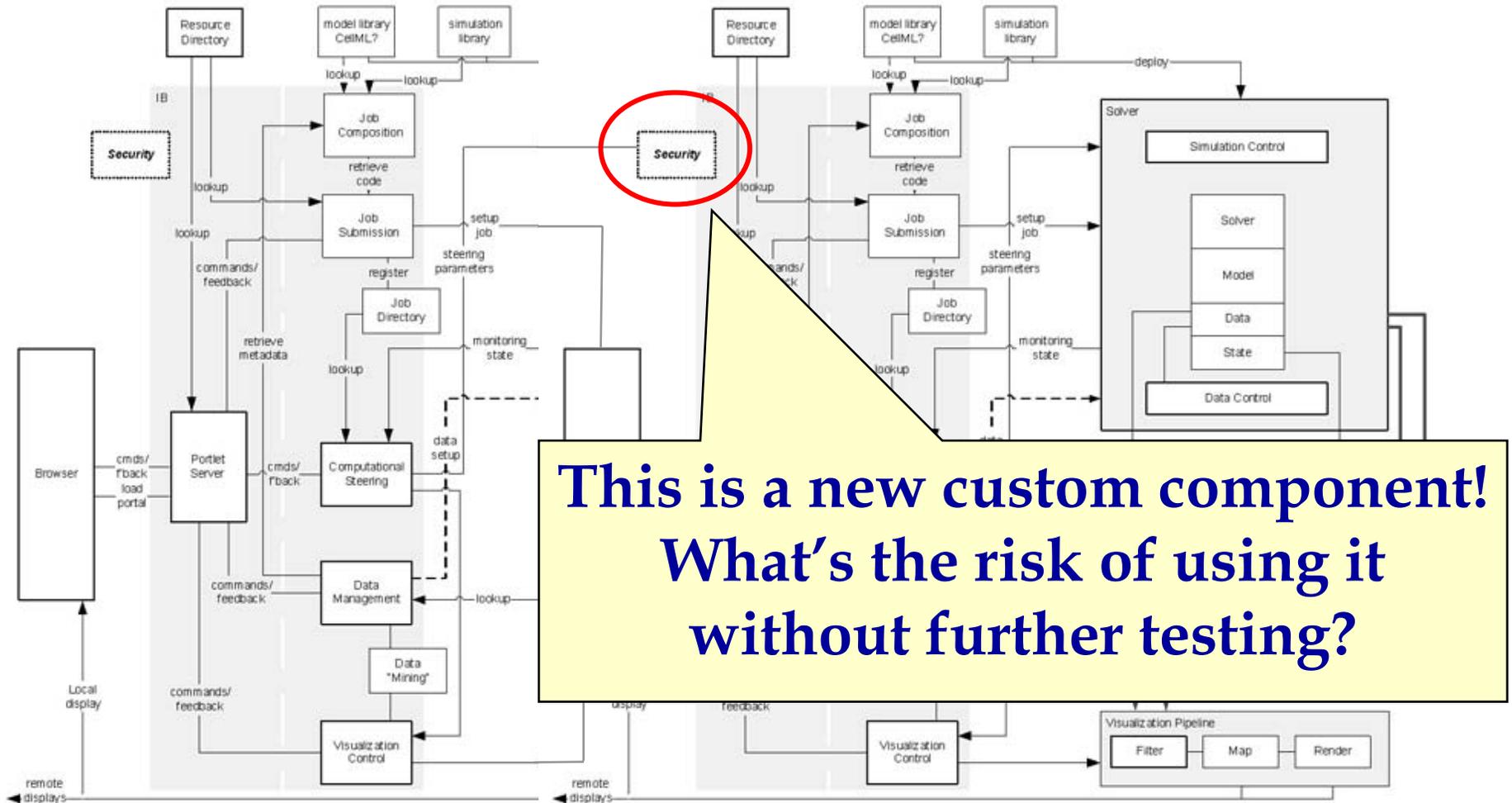


Question 2

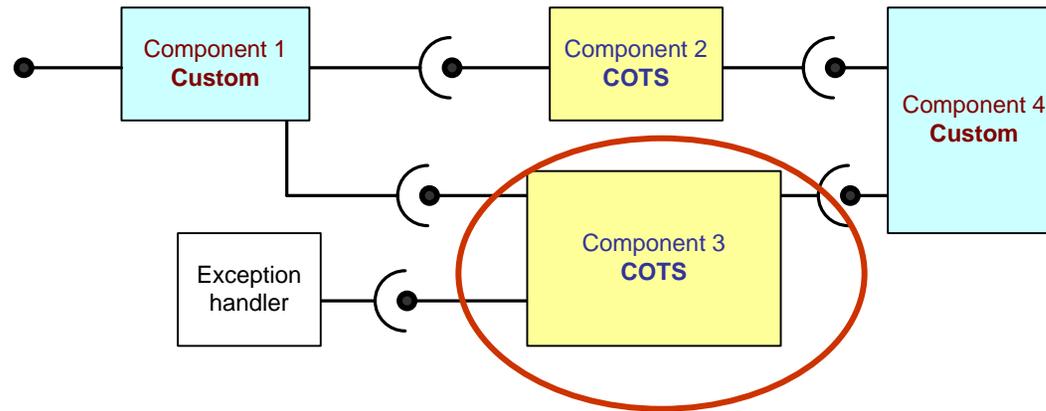
This is custom component previously built!
What's the risk of reusing it in my system?



Question 3



Experimental risk assessment



Example of question:

What's the risk of using Component 3 in my system?

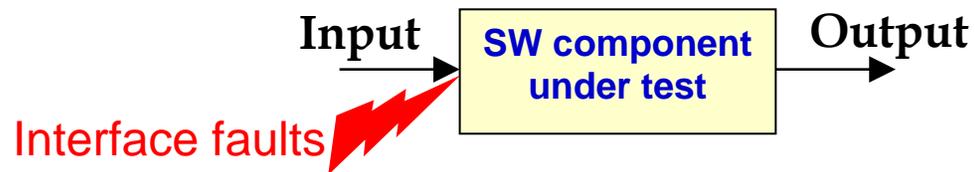
Risk = prob. of bug * prob. of bug activation * impact of bug activation

**Software complexity
metrics**

**Injection of
software faults**

Two possible injection points

1. Injection of interface faults in software components (classical robustness testing: Ballista, Mafalda, ...)

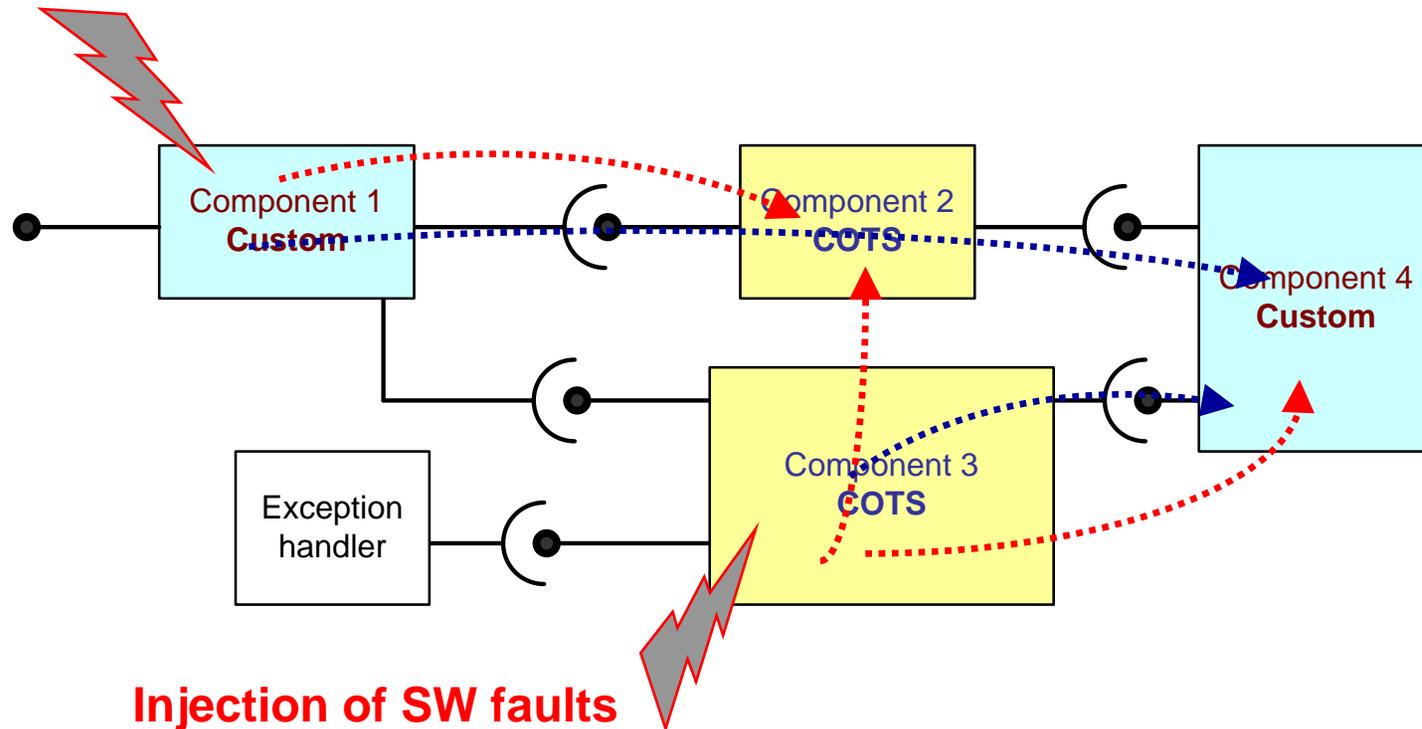


2. Injection of **realistic** software faults inside software components (new approach)



Why injection or real software faults?

Injection of SW faults



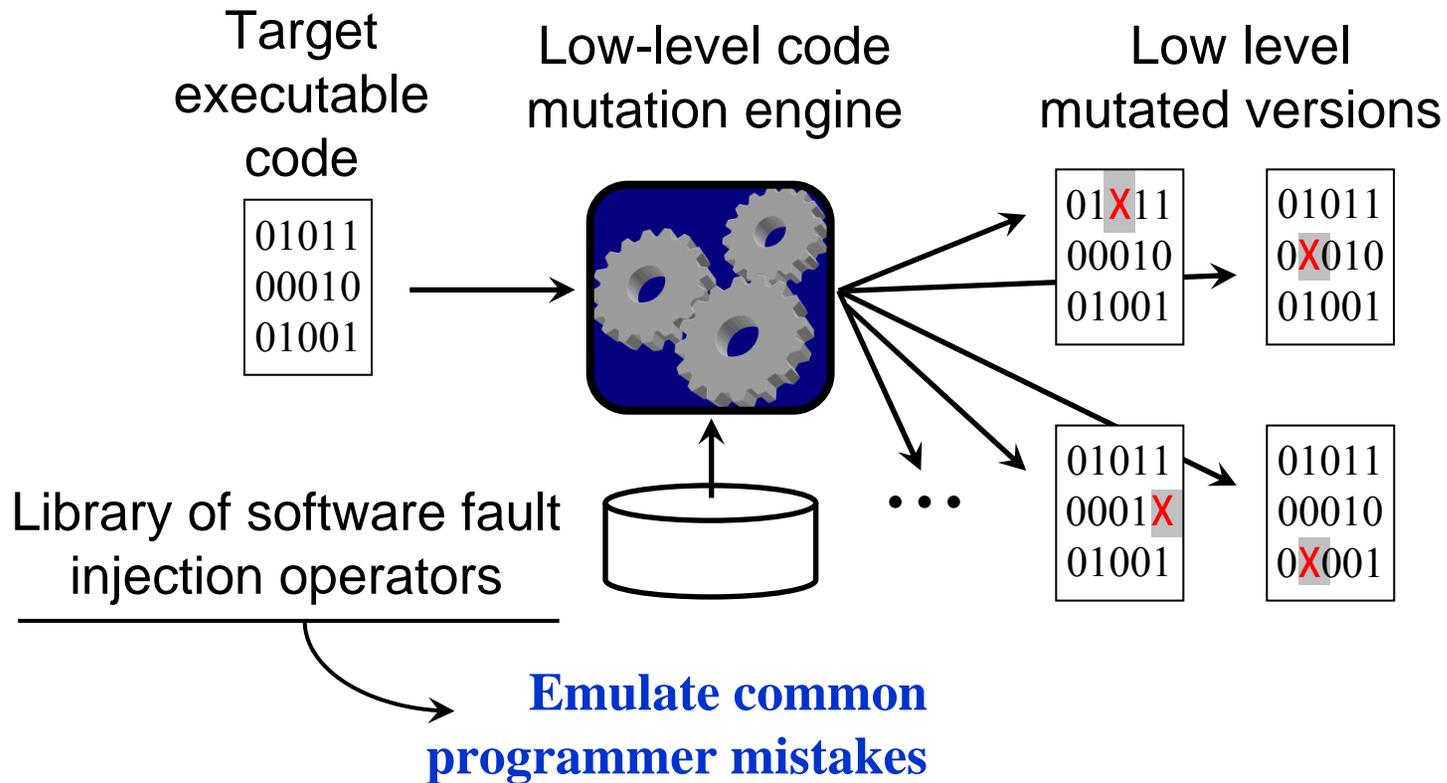
- Error propagation through non conventional channels is a reality.
- Faults injected inside components are more representative.

How to inject software faults?

- **Use G-SWFIT** (ISSRE 2002, DSN 2003, DSN 2004)
 - ◆ Injects the **top N** most common software faults.
 - ◆ This top N is based on field data (our study + ODC data from IBM) and corresponds to ~65% of the bugs found in field data.
 - ◆ Injects faults in executable code.
 - ◆ Largely independent on the programming language, compiler, etc that have generated the executable code.
- **G-SWFIT is now a reasonably mature technique.**

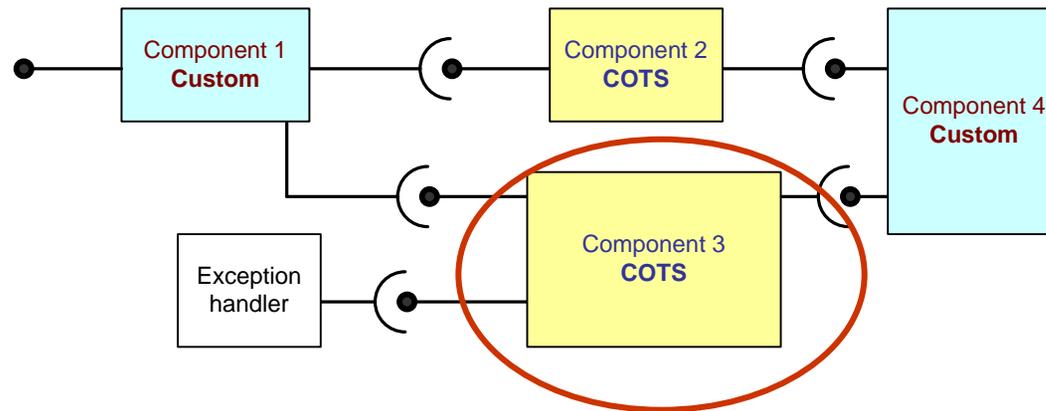
G-SWFIT

Generic software fault injection technique



The technique can be applied to binary files prior to execution or to in-memory running processes

Experimental risk assessment (again)



Example of question:

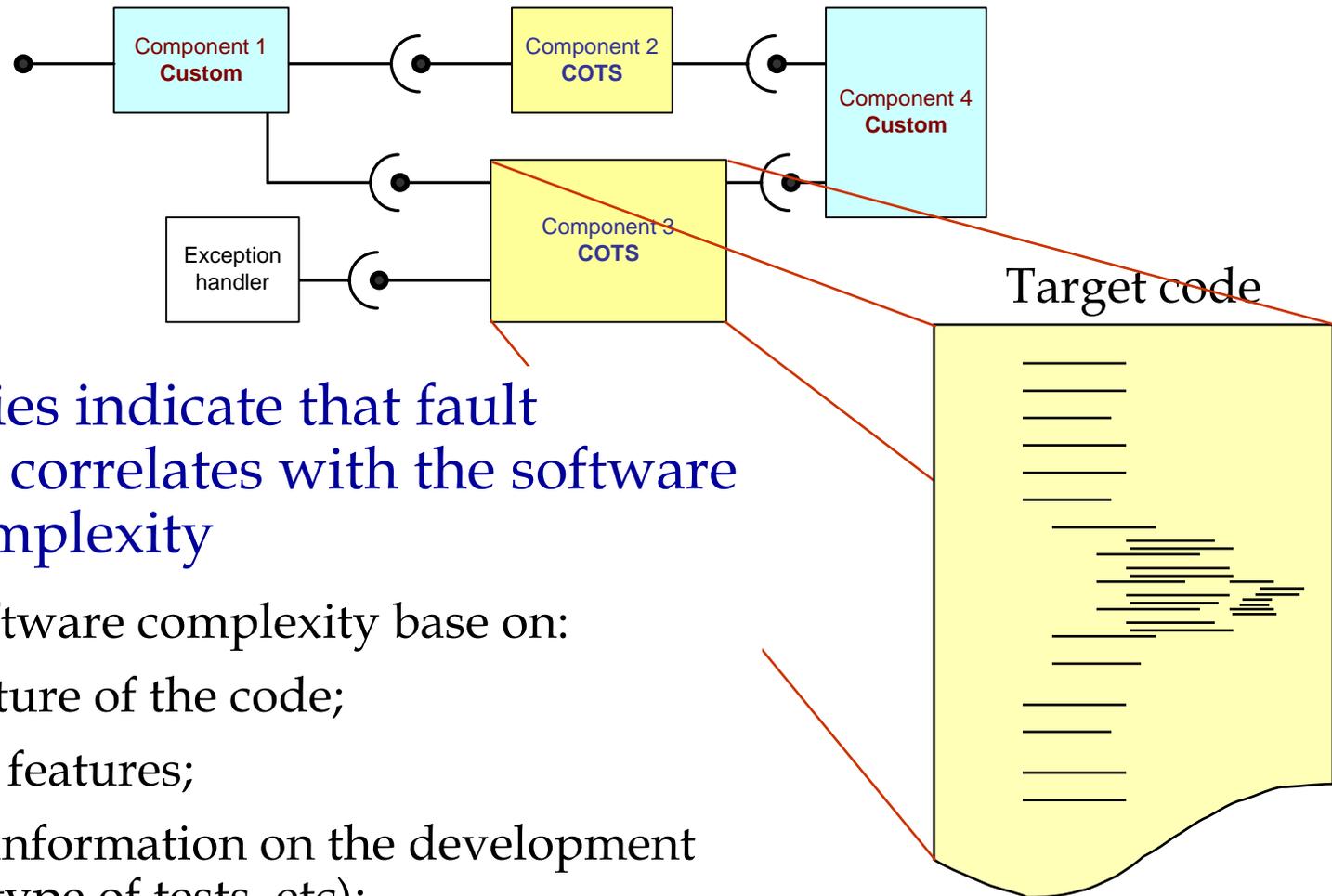
What's the risk of using Component 3 in my system?

Risk = prob. of bug * prob. of bug activation * impact of bug activation

**Software complexity
metrics**

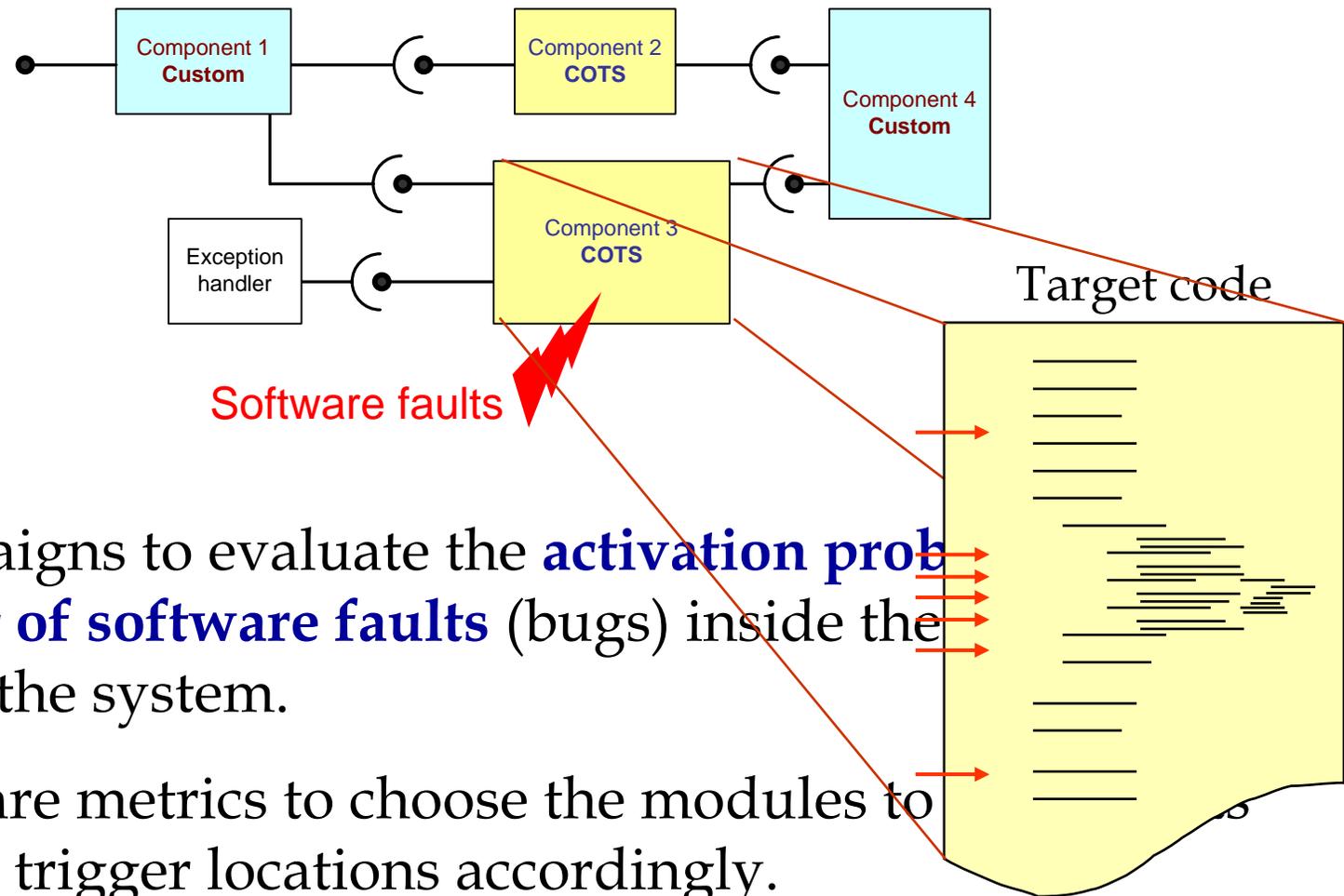
**Injection of
software faults**

Estimation of the probability of residual bugs



- Many studies indicate that fault probability correlates with the software module complexity
- Metrics of software complexity base on:
 - Static feature of the code;
 - Dynamic features;
 - Possible information on the development process (type of tests, etc);
 - ...

Estimation of bug activation probability and bug impact



- Test campaigns to evaluate the **activation probability** and the **impact of software faults** (bugs) inside the module and the rest of the system.
- Use software metrics to choose the modules to test and define trigger locations accordingly.

Conclusions and current work on experimental risk assessment

- Experimental software risk assessment seems to be viable.
- Risk is a multi-dimensional measure. Many software risks can be assessed, depending on the property I'm interested in.
- Current work:
 - ◆ Improve the G-SWFIT technique:
 - Improving current tool.
 - Expansion of the mutation operator library
 - Construction of a field-usable tool for software fault emulation in Java environments
 - ◆ Study of software metrics and available tools.
 - ◆ Define a methodology for experimental software risk assessment.
 - ◆ Real case-studies to demonstrate the methodology.