

Section 4: Design for Dependability-2

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Adding security to operational systems

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Dependability Challenges in Pushed-based Systems

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**High End Commercial Computer Fault Tolerance: Trends and
Directions - AUTONOMIC COMPUTING**

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Adding security to operational systems

- ‘Classical’ dependability and security use a different sets of techniques often conflicting with each other
- The challenge is merging those techniques solving the various conflicts
e.g. redundancy vs. confidentiality

Dependability challenges in Push-based distributed network applications

- Push: register somewhere to get some info and when it is available it will be sent automatically thus reducing the traffic over the internet
- Reliability challenges e.g.
 - Asynchronous Communications
 - Subscriber-based reliable broadcast
 - Exactly once delivery (filtered and dropped packets)
 - State replication and synchronization
- Scalability challenges e.g.
 - Large number of subscribers
 - Complex network management
- Security challenges e.g.
 - Content-based filtering and routing
 - management

Availability of real systems - Autonomic Computing

- **Availability of real systems** -- Several lessons learned:
 - **Good technology** and **Good management** are both needed
 - FT servers make a difference
 - Cluster difficult to implement
- **Challenges**
 - Firmware -- Circuit failure mechanisms -- State encapsulation -- On-the-fly changes -- Dynamic resources allocation -- Configuration validation
- **eLiza Project**: work in progress towards the ‘**perfect**’ system:
 - Self optimizing -- Automatic recovery -- Transparency
 - Interoperable services --- Dynamic selection --
- Should we build Autonomous systems to the extent that **humans will not be needed anymore??**
- Is it the case that automation simply removes ‘**less dangerous**’ failures and we remain with the most severe or does it “**Create**” new failures which could not occur before??